



Security Challenges Faced in Cloud Computing Environment

Eakta Kumari

School of Engineering and Technology
Central University of Haryana, India

Abstract: Cloud computing is a forthcoming revolution in information technology (IT) industry because of its performance, accessibility, low cost and many other luxuries. Cloud computing is a model to provide convenient, on-demand access to a shared pool configurable computing resources. It provides gigantic storage for data and faster computing to customers over the internet. This paper gives an overview of cloud computing, and discusses related security challenges and some techniques to deal with them. There are many approaches which can be used to improve the security but no one provides better solution.

Keywords: Cloud security, compliance, homomorphic encryption.

1. INTRODUCTION

Cloud Computing, in a simple words, means Internet based Computing. Since the Internet can be thought of as clouds, and therefore the term cloud computing is used [1]. The concept of cloud computing is broader than that of utility computing and relates to the underlying architecture in which the services are designed [5]. Cloud computing can be used to imply internal corporate data centers and utility services. It works on the principle that the user must pay according to the time for which it is using the resources from various cloud providers. It is well known that it is not easy to handle large resources.

NIST (National Institute of Standards and Technology) defines cloud computing as follows: “*Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction*”. [2]

Cloud computing services such as Amazon EC2 and Google App Engine are built to take advantage of the already existing infrastructure of their respective company. Cloud computing has several actors like Cloud Consumer, Cloud Provider, Cloud Auditor, Cloud Broker, Cloud Carrier. The combination of all these actors creates the architecture of Cloud Computing [14]. There are distinctively 3 components of the cloud:

Clients: Clients refer to the devices that the end users utilize to interface with the cloud when they require the services of the cloud. They can be personal computers, laptops, smart mobile phones etc.

Data Center: It is an agglomeration of servers where the application to which the users have subscribed is placed. It can be stored anywhere and can be accessed via the internet. A superior solution is to use virtual servers through a single physical server.

Databases: The information or data is stored at these places in the cloud. The storage units can consist of several servers stored in a single place like the Facebook's data

storage or it can extend over a widespread area with several servers around the world connected with each other.

2. CLOUD COMPUTING ARCHITECTURE

There are three commonly-used cloud deployment models [3]: private, public, and hybrid. An additional model is the community cloud, which is less-commonly used.

Private cloud: It is appropriate for a single organization. This infrastructure is managed internally by the organization or by a third party and can be hosted internally and externally.

Public cloud: A public cloud is one in which the cloud infrastructure and computing resources are made available to the general public over a public network. A public cloud is owned by an organization selling cloud services, and serves a diverse pool of clients [15].

Hybrid cloud: A third type can be hybrid cloud that is a combination of computing resources provided by both private and public clouds in order to perform various functionality within the same organization [8].

Community cloud: shares computing resources across several organizations, and can be managed by either organizational IT resources or third-party providers [4].

Service Models

Once a cloud is established, how its cloud computing services are deployed in terms of business models can differ depending on requirements. The primary service models being deployed are commonly known as:

Software as a Service (SaaS): Consumers purchase the ability to access and use an application or service that is hosted in the cloud. Microsoft is expanding its involvement in this area, and as part of the cloud computing option for Microsoft® Office 2010, its Office Web Apps are available to Office volume licensing customers and Office Web App subscriptions through its cloud-based Online Services, Salesforce are some examples of SaaS.

Platform as a Service (PaaS): Consumers purchase access to the platforms, enabling them to deploy their own software and applications in the cloud. The operating systems and network access are not managed by the consumer, and there might be constraints as to which applications can be

deployed. Windows Azure Cloud Services, OrangeScape are the example of PaaS.

Infrastructure as a Service (IaaS): It is the use of fundamental computing resources, e. g. storage, networks, servers, to provide services to end users. The end-users can deploy and run arbitrary software including both applications and operating systems. An example of IaaS is Amazon EC2[6]. The consumer does not control the underlying infrastructure, but can typically launch

virtual machines with chosen operating systems which in turn are managed by the consumer.

With its many advantages, cloud computing is currently being used in large corporations such as Google, Yahoo, Amazon, IBM, Whatsapp and Facebook. Cloud Computing is used by other companies for moving their applications to the cloud to reduce the investment and operational cost and to increase their business efficiency[7].

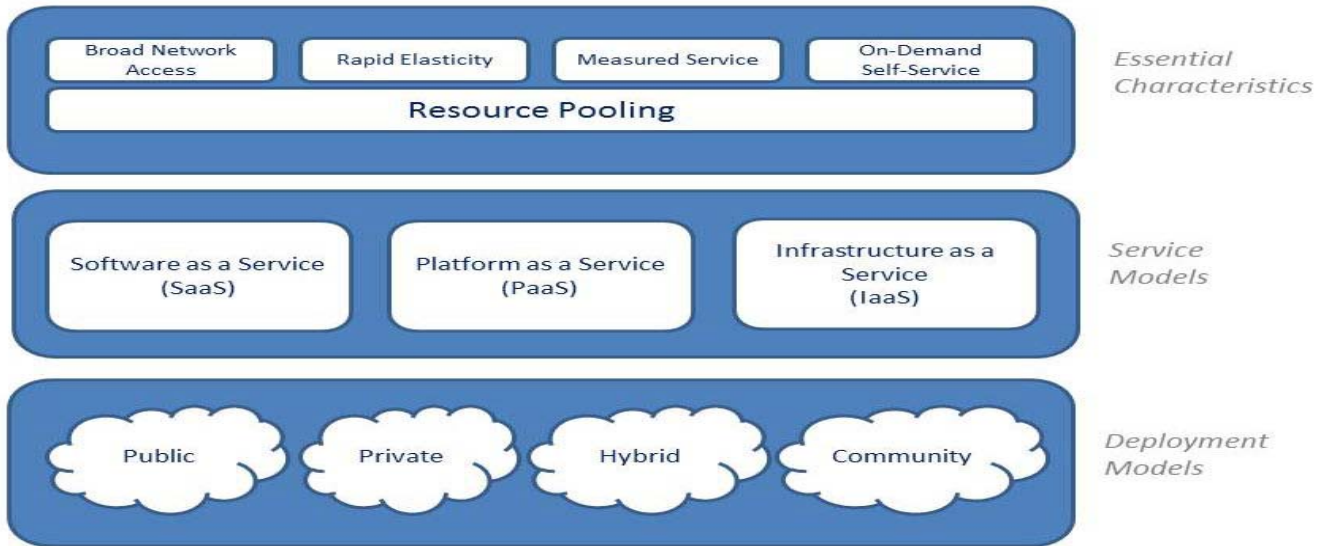


Fig1. Cloud definition framework

Cloud Characteristics

NIST defines cloud computing essential characteristics[9][10] as follows:

1 On-demand Self-service: Cloud services are on-demand; that is, consumers can automatically request the service based on their needs, without human interaction with the service providers [16].

2 Reduction of Cost There are a number of reasons to attribute Cloud technology with lower costs. The billing model is pay as you go; the infrastructure is not purchased thus lowering maintenance. Initial expense and recurring expenses are much lower than traditional computing..

3 Resource Pooling: Cloud resources, such as storage, processing, memory, and network bandwidth are pooled to provide for multiple clients using a multi-tenant model, according to user's demand. Private cloud may only be offsite at a location controlled by the owner or the provider may allow clients to specify general server locations.

4 Rapid Elasticity: Services offered by cloud are rapidly provisioned, and in few cases by itself, rapidly released to quickly scale in. To consumer, the capabilities available for provisioning appears to be endless and could be purchased whenever required..

5 Measured service: Cloud Computing provides Mechanisms to measure service usage and health of the system. This enables optimization of resources and provides transparency for both users and providers allowing better utilization of the service[16].

6. Flexibility Cloud computing mainly stress on deployment of applications in market as quickly possible , by using the most appropriate building blocks necessary for deployment.

7. Broad Network Access: A user can access the data shared on cloud from any location across the globe

3. SECURITY CHALLENGES

Where is your data more secure, on your local hard drive or on high security servers in the cloud? Some argue that customer data is more secure when managed internally, while others argue that cloud providers have a strong incentive to maintain trust and as such employ a higher level of security. Security challenges[12] in cloud computing are important issue for cloud service providers and cloud service customers. Challenges usually are related information security because of data and application.

Resource location: end-users use the services provided by the cloud providers without knowing exactly where their sources for such services are located, possibly in other legislative domains. This poses a potential problem when dispute happen, which is sometimes beyond the control of cloud providers. Data stored at the cloud service providers is not only affected by the provider policies but also by the legislation of countries where the providers reside. When using such services, users have to agree to the ‘Terms of Service’ which grant the providers the right to disclose user information in compliance with laws and law enforcement requests, for example, as noted in the recent Dropbox’s[11] terms of Service.

Multi-tenancy issue: this issue poses a challenge to protect user data against unauthorized access from other users running processes on the same physical servers. This is in fact not a new issue taking into consideration the current concern with web hosting services. However, with the widespread use of cloud computing and with the fact that users store more important data in the cloud, this issue needs to be reconsidered seriously.

Authentication and trust of acquired information: As the critical data is located in the cloud provider infrastructure, the data may be altered without the owner's consent. The modified data may then be retrieved and processed by the owner to make critical decisions. The authenticity of the data in this case is very important, and therefore needs to be guaranteed. However, common standards to ensure data integrity do not exist.

System monitoring and logs: As more business critical applications are migrated to the cloud, customers may request that cloud providers provide more monitoring and log data for the customers' personnel. As the results of monitoring and logs may contain sensitive infrastructure information, and are traditionally used internally by the providers, sharing parts of such data to either customers or third-party examiners is not something all cloud providers are willing to do. It will require a lot of negotiation between cloud providers and customers to come up with appropriate monitoring and log information as a part of a new service agreement.

4. MITIGATION OF SECURITY CHALLENGES

Firstly, cloud computers' customers find the best cloud provider. Each cloud service provider has different data security and data management. Hence, customer determines requirements for cloud services then choose right cloud provider. Also, cloud provider must have experience, standards and regulation about cloud service. Data transfer between customers' network and cloud in the Internet. Therefore, data must be always travelling on a secure channel. HTTP is insecure due to send data all as plain text. Attackers gain access to website accounts and sensitive information with man-in-the-middle and eavesdropping attacks. Connect to browser with HTTPS. Because everything in the HTTPS message is encrypted with SSL. Also, standard protocols should be used for authentication [13]. User access control is important in cloud computer because of sensitive and private data. Only authorized persons should see the information and persons should be authorized until they need it. Customers to ask service providers for specifics about the people who manage their data and the level of access they have to it. All systems and network components' log must be stored and monitored so as to analyze unwanted events. Logging and monitoring events is the process of auditing. Auditing is important for analyzing events. Auditing is necessary to provide security. Cloud computing customers discuss cloud provider about monitoring logs day-to-day. In addition, the audit log should be centrally preserved. Authentication and authorization should be done for people to monitor the audit log. Unfortunately, auditing is a passive defense because of becoming aware of critical security event after the occurrence of the event. Auditing help people to response to unwanted event quickly.

For providing data security we can encrypt the data with the help of fully homomorphic encryption [17] [21] schemes. Fully homomorphic encryption includes two basic homomorphism types. They are multiply homomorphic encryption algorithm and additively homomorphic encryption algorithm. Fully homomorphic encryption is to find an encryption algorithm, which can be any number of addition algorithm and multiplication algorithm in the encrypted data. There are various fully homomorphic algorithms like RSA [18] with padding, ElGamal [19] encryption, Paillier [20] encryption schemes.

5. CONCLUSION

In this paper, we discuss a fresh technology: cloud computing. Describe its definition and some existing issues. There is no doubt that cloud computing is the development trend in the future. Cloud computing provides us infinite computing capabilities service on demand, good scalability but also have challenges at security privacy legal issues and so on. However security challenges are major problem for enterprises. For that reason cloud computing customers must explore all cloud computing providers when they decide to take cloud computing service. This paper is to provide a fundamental step towards the development of guidelines and standards for secure cloud computing environment.

6. REFERENCES

- [1] Zaigham Mahmood and Richard Hill, Cloud Computing for enterprise architectures, Springer, 2011
- [2] Peter Mell and Tim Grance, "The NIST definition of cloud computing" 53(6):50, 2009. 7, 9
- [3] http://en.wikipedia.org/wiki/Cloud_computing
- [4] T. Dillon, Chen Wu, and E. Chang, "Cloud computing: Issues and challenges", In 2010 24th IEEE International Conference on Advanced Information Networking and Applications (AINA), pages 27-33, April 2010.
- [5] Geva Perry. How cloud and utility computing are different, Feb 2008.
- [6] Amazon. Amazon Elastic Compute Cloud (EC2). <<http://aws.amazon.com/ec2/>>.
- [7] Joo Lee Hong. "Analysis of business attributes in information technology environments". J Inform Process Syst 2011;7(2):385-96.
- [8] Yang Jianfeng, Chen Zhibin, "Cloud computing research and security issues", 2010 IEEE international conference on advance information networking and application
- [9] T. Dillon, C. Wu, and E. Chang, "Cloud Computing: Issues and Challenges," in Advanced Information Networking and Applications (AINA), 2010 24th IEEE International Conference, pp. 27-33.
- [10] B. Grobauer, T. Walloschek, and E. Stocker, "Understanding Cloud Computing Vulnerabilities," Security Privacy, IEEE, vol. 9, no. 2, pp. 50-57, Mar. 2011.
- [11] Dropbox's Blog. Privacy, security & your Dropbox; 2011. <http://blog.dropbox.com/?p=735> [retrieved 25.04.11].
- [12] Chunming Rong, S.T. Nguyen, M.G. Jaatun, "Beyond Lighting: A survey on security challenges in cloud computing", Elsevier; 2012.
- [13] Eken Hamm, "Security Threats and Solutions in cloud computing". IEEE 2013.

- [14] X. Li, X. Jiang, P. Huang, and K. Ye, "Dartcsim: An enhanced user-friendly cloud simulation system based on cloudsim with better performance," in *Cloud Computing and Intelligent Systems (CCIS)*, 2012 IEEE 2nd International Conference on, vol. 1, pp. 392-396, IEEE, 2012.
- [15] A. Li, X. Yang, S. Kandula, and M. Zhang, "Cloudcmp: comparing public cloud providers," in *Proceedings of the 10th ACM SIGCOMM conference on Internet measurement*, pp. 1-14, ACM, 2010.
- [16] R. Madhubala, "An illustrative study on cloud computing," *International journal of soft computing and engineering*, 1(6):286-290, 2012.
- [17] Feng Zhao, Chao Li, Chun Feng Liu, "A cloud computing security solution based on fully homomorphic encryption". Feb, 19, 2014.
- [18] R. L. Rivest, L. Adleman, and M. L. Dertouzos, "On data banks and privacy homomorphisms," *Foundations of secure computation*, vol. 4, no. 11, pp. 169-180, 1978.
- [19] T. ElGamal, "A public key cryptosystem and a signature scheme based on discrete logarithms," in *Advances in Cryptology*, pp. 10-18, Springer, 1985.
- [20] P. P. Aillier, "Public-key cryptosystems based on composite degree residuosity classes," in *Advances in cryptology EUROCRYPT99*, pp. 223-238, Springer, 1999.
- [21] C. Gentry, "A fully homomorphic encryption scheme." PhD thesis, Stanford University, 2009.