



Implementation of Elliptic Curve Cryptography in Primary Field

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Abstract: Elliptic Curve Cryptography (ECC) is emerging as an attractive alternative to traditional public-key cryptosystems (RSA, DSA, DH). ECC offers equivalent security with smaller key sizes resulting in faster computations, lower power consumption, as well as memory and bandwidth savings. While these characteristics make ECC especially appealing for mobile devices, they can also alleviate the computational burden on secure web servers.

Keywords: Networks; security; key Management, ECC, Diffie–Hellman.

I. INTRODUCTION

Elliptic Curve Cryptography (ECC) is a public key cryptography. In public key cryptography each user or the device taking part in the communication generally have a pair of keys, a public key and a private key, and a set of operations associated with the keys to do the cryptographic operations. Only the particular user knows the private key whereas the public key is distributed to all users taking part in the communication. Some public key algorithm may require a set of predefined constants to be known by all the devices taking part in the communication. ‘Domain parameters’ in ECC is an example of such constants. Public key cryptography, unlike private key cryptography, does not require any shared secret between the communicating parties but it is much slower than the private key cryptography. The mathematical operations of ECC is defined over the elliptic curve $y^2 = x^3 + ax + b$, where $4a^3 + 27b^2 \neq 0$. Each value of the ‘a’ and ‘b’ gives a different elliptic curve. All points (x, y) which satisfies the above equation plus a point at infinity lies on the elliptic curve. The public key is a point in the curve and the private key is a random number. The public key is obtained by multiplying the private key with the generator point G in the curve. The generator point G, the curve parameters ‘a’ and ‘b’, together with few more constants constitutes the domain parameter of ECC. One main advantage of ECC is its small key size. A 160-bit key in ECC is considered to be as secured as 1024-bit key in RSA.

II. RELETED WORK

Wireless mesh network is a multihop communication. All packet generate from source to target node in hop by hop forwarding manner. To ensure the authenticity of each node is very much essential and communication must be secure. There is reach literature available on key management and intrusion detection method which discussed about secure communication in multihop wireless mesh network. In Farad T. Bin Muhaya, Fazl-e-Hadi, AtifNaseer[1] worked on selfish

node detection in WMN by focusing routing information. Every node calculates field value from their neighbors. Every node has the information about neighbor’s field values selfish node. Every node calculates its field value from their neighbors every node in the network has the information about their neighbor's field value. The node always forwards the packet having highest field value and hence the packet reaches to its destination. But not talk about scalable key management and proper authentication.

M.Imani, M.E.Rajabi, M. Taheri, M.Naderi [5] proposed the Vulnerabilities in network layer at wireless mesh network gives the survey on The various Vulnerabilities are: Selective forwarding and Blackhole attack, Sinkhole attack, Sybil attack, Wormhole attack, Rushing attack. As all of the wireless networks suffer from many vulnerabilities and conclude that The efficient method for preventing external attacker is cryptography with a globally shared key needed.

ZHAI Min, HUANG Ting-Ieicode [5] proposed Public key infrastructure and Certificate authority (CA) which are two very important authentication mechanisms. Because the wireless mesh network does not have pre established trusted network architecture, therefore, it is unrealistic to establish a central centralized CA. Problem encountered when the service node changes then information required re-distributed and old node will be a security risk. However, it is not easy for off-line CA to frequently re-distribute all the sub-secret of services nodes on account of heavy workload. Need proper and efficient protocol for authentication.

Andreas Noack, Jorg Schwenk [7] proposed the application of group key agreement (GKA) protocols. They compare the performance of three group key agreement protocols in new model: Burmester-Desmedt I (BD1), Burmester-Desmedt II (BD2) and the Tree Based Key Agreement (TBKA) protocol. All of the chosen protocols support any positive number of mesh nodes greater than one. Under a cryptographic perspective, there are some slight differences in the security properties of the mentioned protocols but fail to give scalable key management.

III. METHODOLOGY

A. ECC Public Key Kryptosystem:

Elliptic Curve Cryptography (ECC) is a public key cryptography. In public key cryptography each node are taking part in the communication. Mostly have a pair of keys, a public key and a private key, and a set of operations associated with the keys to do the cryptographic operations. Private key is known to only device themselves whereas the public key is known to every device in communication. In mostly public key algorithm require a set of predefined parameter to be known by all the communicating parties. ‘Domain parameters’ in ECC is an example of such parametric cryptography.

ECC has emerging as powerful the security solutions for wireless networks due to the small key size and low computational overhead. For example, 160-bit ECC offers the comparable security to 1024-bit RSA. An elliptic curve over a finite field GF (a Galois Field of order q) is composed of a finite group of points (xi, yi), where integer coordinates xi, yi satisfy the long Weierstrass form:

$$y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6$$

B. ECC-based access control:

An elliptic curve consists of the points satisfying the equation:

$$y^2 = x^3 + ax + b$$

Where x, y, a and b are elements in GF (q) (a Galois Field of order, where q is a prime).

Each choice of (a, b) yields a different elliptic curve. Lets take example, Figure 2 shows an elliptic curve of

$$y^2 = x^3 + 7x$$

Therefore (a,b) are (7,0) and lets take any two point such as

P (-2.35,-186)

Q (-0.1, 0.836)

so that line can be drawn through both point and intersect to curve and we get point R on the curve that explain below in figure 1.

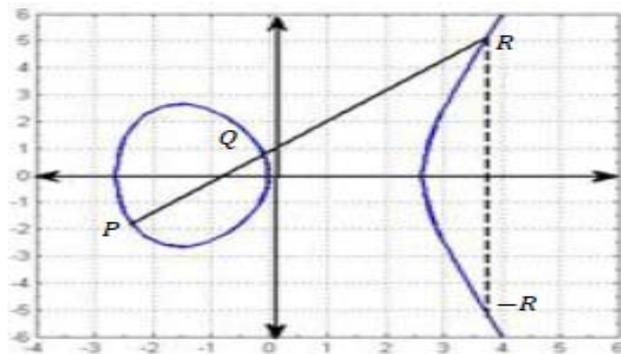


Figure: 1

$$y^2 = x^3 + 7x$$

P+Q=R= (3.89,-5.62)

-R (3.89,-5.62)

Figure 1: Elliptic Curve and Point Addition [18]

The elliptic curve group operation is closed under addition so that addition of any two points is also a point in the group. Given two points P (x₁, y₁) and Q (x₂, y₂), the addition results in a point R (x₃, y₃) given by:

$$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

such that

$$x_3 = \beta^2 + \beta + x_1 + x_2 + a$$

$$y_3 = \beta (x_1 + x_3) + x_3 + y_1$$

$$\beta = (y_1 + y_2) / (x_1 + x_2) \quad (\text{slope of line})$$

An example of P (-2.35,-186) and Q (-0.1, 0.836) is illustrated in Figure 1.

If P=Q, then R = P+P=2P. Addition of multiple points will give. ECC is strong for attach due to difficulty of the Elliptic Curve Discrete Logarithm Problem, that is, given points P and Q of the group, it is practically infeasible to find a number K such as .Q=k × P.

C. Elliptic Curve Diffie-Hellman Protocol (ECDH):

Elliptic Curve Diffie-Hellman (ECDH) protocol is a secret key exchanging protocol to establish a secret key between two parties who have no prior knowledge about each other. Based on ECDLP,[19] a typical ECDH is built as shown in Figure 3. Initially, Alice and Bob agree on system base point P and generate their own pair key (K_A, Q_A) and (K_B, Q_B). To share a secret, Alice and Bob exchange their public keys, and then use their own private key, K_A and K_B respectively. To multiply the other’s public key, i.e. The original Diffie-Hellman secret sharing protocol (Diffie and Hellman, 1976) requires a key of at least 1024 bits to achieve sufficient security. Unfortunately, low-power architecture, such as MSP430 and ATMega128, cannot afford the large memory overhead. Diffie–Hellman scheme based on ECC, however, can achieve the same security level with only 160 bit key size. A typical Elliptic Curve Diffie–Hellman (ECDH) scheme is shown in Figure 2. Initially, Alice and Bob agree on system base point P and generate their own public key QA and QB. To share a secret, Alice and Bob exchange their public keys and then use their own private key to multiply the other’s public key. The result point R will be the secret. Eve, an eavesdropper, may overhear the communication and learn the public keys from Alice and Bob. However, with the knowledge of PQA and QB, it is computationally intractable for Eve to get Alice and Bob’s private keys. As a result, she cannot figure out secret R.

An example of ECC version of Diffie-Hellman

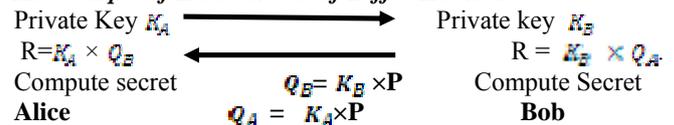


Figure 2: ECDH Key Exchange Protocol

D. Elliptical curve Over Finite Field:

ECC make use of elliptic curve in which variables and coefficient all are restricted to element of finite field. Two families of elliptic curve are used in cryptographic

applications: For prime curve over \mathbb{Z}_p and for binary curve over $GF(2^m)$. It points out that prime curves are best for software applications because the extended bit-fiddling binary operations needed by binary curves are not required; and that binary curves are best for hardware applications. In this paper we focused on primary field operations.

Elliptic curves over $GF(p)$ are of the form $y^2 \pmod p = x^3 + ax + b \pmod p$

For a, b values in equation can be verified by calculating $(4a^3 + 27b^2) \pmod p \neq 0$ for specific values of a and b . For satisfying geometric terms. All operations values such as required addition, subtraction, division, multiplication involves integers between 0 to $p-1$. So that relative public and private can easily generated for sustain security.

Prime p is chosen such that there is finitely large number of points on the elliptic curve to make cryptosystem secure. The multiplication of points by a scalar is a series of additions and doubling of points. That is, we define kP , where k an integer and P is a point, by repeated addition in the natural manner. The value of kP may be efficiently computed via repeated doubling. That is, the reflected point multiplication converts P to $-P$ by negating the y coordinate of P , i.e. the negative of $P=(x,y)$ gives $-P=(x,-y)$.

E. Calculating Point On The Curve:

The following algorithm in figure 4 gives the points on the curve $E_p(a,b)$.

Algorithm Finding Elliptic_Points(p,a,b)

1. Initialize variable $x = 0$.
2. Begin
3. Calculate the value of $(x^3 + ax + b) \pmod p$ and stored it in z .
4. And check value of z also, is perfect square in \mathbb{Z}_p .
5. If z is perfect square then Go to step 6.
6. $R(x, \text{sqrt}(z), y, \text{sqrt}(z))$.
7. Increment value of x by one
8. until x is smaller than p
9. STOP

Figure. 3 Algorithm For Elliptical Curve Point

IV. CONCLUSION AND FUTURE WORK

ECC has attracted much attention as the security solution for wireless networks due to the small key size and low computational overhead. For example 160-Bit ECC. Offers the comparable security to 1024-bit RSA. Implementation of ECC on primary field performance will increase substantially; in future it is possible to further reduce the running time by using more refined and careful programming

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Short Bio Data for the Author



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