



Design & Development of a New and Efficient Approach for Line Text Editing in Turbo C for Windows/Netware/MS-DOS*

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Abstract: Text editors come in the forms viz. Line editors, Stream editors, Screen editors, Word processors, Structure editors, etc. There are many text editors provided with Windows viz. Notepad, WordPad, Microsoft Office Word, etc. The MS-DOS editors viz. EDLIN and EDIT also work in Windows. MS-DOS had very good word processors viz. Word Star, Word Perfect, etc. All the editors which work in MS-DOS, also work in the Novell's Netware OS as well. But none of the above editors is interactive. The process of entering the programs/text shall be greatly enhanced, for the newcomers, if the editor is an interactive one. This paper gives the design & development of a new and efficient approach for line text editing, the most basic and fundamental editing, in Turbo C for Windows/Netware/MS-DOS OS. It is proposed to give a new, interactive, and more user friendly approach to line text editing for document / non document(program) files using singly-linked lists. A menu driven program is designed and developed which works like an IDE, Integrated Development Environment, available in most of the programming languages viz. Turbo C, Turbo Pascal, etc. The program displays all the options and once a user chooses a particular option, he is prompted further interactively. The program is fully tested on Windows XP, with total RAM = 256 MB and shall work efficiently on Novell's Netware and MS-DOS as well. This research work has, in all, twenty eight options and is academically(not available in any book) very useful for the Computer Science & Engineering and Information Technology disciplines.

Keywords: Authoring tools and methods; Computer-mediated communication; Human-computer interface; Interactive learning environments; Programming and programming languages.

I. INTRODUCTION

The options in the research work are...“C” for clearing the screen, “A” for appending lines, “L” for listing from a line number to a line number, “E” for listing the entire file, “I” for inserting lines before a line number, “D” for deleting from a line number to a line number, “U” for updating a line, “W” for writing entire text in the file opened or currently created by the user, “F” for writing specific lines in a specific file, “O” for copying from a line number to a line number before a line number, “M” for moving from a line number to a line number before a line number, “S” for searching a string, “R” for replacing a string, “G” for listing page wise(desired number of lines at a time), “V” for converting upper case to lower case and vice-versa or to title/sentence case, from a line number to a line number, “T” for copying from another file before a line number, “P” for printing a file with or without heading, “Y” for displaying directory contents, “K” for deleting files, “J” for searching files in a directory for a string, “H” for displaying or modifying file attributes, “B” for taking backup, “X” for moving files from one directory to the other, “Z” for renaming files, “@” for locating files in a drive, “?” for going to DOS shell, “N” for opening a new file, and “Q” for quitting. Please note that all the English alphabets are used and help had to be taken from the non alphabetic characters. With the help of the DOS shell, a user can compile his program and return to the editor for further processing or he may execute DOS commands if required.

Apart from many good features, the four most important features of this research work are...

- This work is compatible with text processing utilities such as EDLIN, EDIT, Notepad, etc.
- Insertion/appending/updation is made very easy. The program takes care of RO, H, S, D, A, Vol Id files.
- A user shall be able to update files even with the .bak extension. A backup file with an extension of .OLD is created before every overwriting of the file.
- The program works like an IDE and a user is can manipulate many file manipulation tasks.

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II. IMPORTANT EDITING FUNCTIONS AND MESSAGES INCORPORATED

[Modified, Windows/Netware/MS-DOS, C version of Satao, 1992 and 1994]

a. Function usage()

'An Interactive Line Text Editor for Windows/Netware/MSDOS in C By Prof.K.J.Satao'

'Usage : NCEDITOR<Enter> from the prompt or'

' Double Click on NCEDITOR Icon or'

' Select NCEDITOR Icon and Hit Enter key'

'(Alt & Enter keys give full screen view, pressing again gives title bar)'

b. Function get_drive_name()

'Please enter Floppy/Hard Disk/CD-ROM/Pen drive name...
A/B/C/D/E/F/G/H etc.'
'(Pl.Note : If the drive does not exist then the default drive is
considered with it's root/current directory) '

c. Function dis_mem_cap() {Display Memory Capacity}

'Main memory available = ', coreleft, ' Bytes'

d. Function get_file_name_message()

'Please give file name...'
'You may enter just file name(8+3) for current directory'
'Or you may enter \file name(8+3) for root directory file'
'Or give path & file name e.g. TC\BIN\NEDITOR.C'
'78 characters maximum(case insensitive e.g. TeST.c =
TEST.C) '

e. Function get_file_name2()

get_file_name_message()
'You may hit just Enter key for *.* in current directory'
'You can use *, ? as wild characters(? for single character). '

f. Welcome Message

'File:FILE_NAME Date:DD/MM/YYYY Day:DAY
Time:HH:MM:SS'
'-----'
'Welcome to An Interactive Line Text Editor by Prof. K. J.
Satao,Bhilai(CG),India'
'-----'
'Please choose an option...C-Clear screen / A-Append/L-List
specific lines / E-Entire list / I-Insert / D-Delete / U-Update /
W-Write in open file/F-Write in any file/O-Copy / M-Move/
G-Pagewise list / V -Convert case / T - Copy from other file/
S-Search / R-Replace / P-Print a file / Y-Directory /K-Delete
files / H-Change attributes / J - Search in files / B - Backup/
X-Move files/Z-Rename files/@-Locate files / ?-DOS shell/
N-Open new file/Q-Quit(Upper/Lower Case) '

g. Function number_check()

if (number = 0)
printf 'Error in number, Value = 0, New value = 1'
if (number < 0)
printf 'Error in number, Value is negative, New value = 1'

h. Function append_insert_update_message()

'Use F1 or --> to take a character from the previous line in
the current line.'
'Use F2 or <-- or Del to delete a character from previous line
for current line.'
'(F2 or <-- or Del does not physically delete a character
from previous line).'
'Use F3 or End to take all the remaining characters from
the previous line.'
'Tab key inserts 5 blank characters. Backspace key deletes
previous character.'

i. Insert_Append Message

'You can have up to 132 characters per line. End each line
with Enter key.'
'New line begins automatically after 132 characters are
entered in a line.'
'Use Ctrl d/D to end appending/inserting. You can have
maximum 3573 lines.'
append_insert_update_message()
'Save(W/F) your work at regular intervals to avoid the
accidental loss of data.'

j. Update Message

'You can have maximum 132 characters in the line. End the
line with Enter key.'
append_insert_update_message()
'Updation automatically stops after 132 characters are
entered in the line.'

k. Function get_lines()

'From which line number ? '(Say number)
'To which line number ? '(Say stop)

l. Delete Message

'Please note...this option will delete the desired lines.'
'The deleted lines cannot be recovered later on unless the
lines are written in a file before proceeding.'
'Do you surely want to delete line(s) ? (Y/y for yes) '

m. Convert Case Message

'Please enter...L/l for lower case or U/u for upper case or T/t
for title case or'
'S/s for sentence case or Hit Enter key to abort '

n. Function search_options()

'Do you want to ignore case ? (Y/y for yes) '
'? can be used as a wild character e.g. s???o shall match with
satao, spqro, etc.'
'Be careful in using it...Use it ? (Y/y for yes) '
'Which string ? (First 20 characters are considered...Hit just
Enter to abort)'

o. Replace Message

search_options()
'By which string ? (First 20 characters are considered)'
'Replace by query ? (Y/y for yes) '

p. Function print_file()

'Printing a file on parallel printer i.e. LPT1/PRN'
get_file_name1()
'Please save your work before proceeding...Runtime error
may occur...'
'Choose...1..To print or 2..To abort '(Say i)
'Choose...1..For 80 column printer or 2..For 132 column
printer '(Say j)
'Do you want page heading ? (Y/y for yes) '(Say ch1)

q. Function new_file()

'Please note...this option will delete all current lines.'
'The deleted lines cannot be recovered later on.'
'You should proceed only after writing the current lines in a
file.'
'Do you surely want to proceed ? (Y/y for yes) '

III. RESULTS & DISCUSSION

In Computer Science, a Linked List is one of the
fundamental Data Structures. It consists of a sequence of
Nodes, each containing arbitrary Data Fields and one or two
References ("Links") pointing to the Next and/or Previous
Nodes. The principal benefit of a Linked List over a
conventional Array is that the order of the Linked items may
be different from the order that the data items are stored in
memory, allowing the list of items to be traversed in a
different order.


```

char e1[_MAX_EXT], e2[_MAX_EXT], e3[_MAX_EXT];
typedef char textl[134]; //Maximum line
length = 132 chars + LF + '\0'
typedef char string1l[_MAX_PATH]; //Path 80
characters + '\0'
string1l file_name, old_file_name, f_name, asciiz,
s1, o_asciiz, f_name1, f_name2;
typedef char string12[21]; //Search/replace
20 characters at a time + '\0'
struct linked_list_1 //First linked
list for main text
{ int line_no;
textl line_text;
struct linked_list_1 *next;
};
struct linked_list_2 //Second linked
list for copy/move lines
{ int line_nol;
textl line_textl;
struct linked_list_2 *nextl;
};
textl new_line, new_line1, temp, temp1, temp2, b;
string12 temp12, temp14, b12, b13, rep_string;
struct ftime ft; FILE *stream; struct dostime_t t;
typedef struct linked_list_1 node;
node *head, *link, *prev, *p;
typedef struct linked_list_2 nodel;
nodel *headl, *linkl, *prevl, *pl;
struct fblk fblk; struct dosdate_t d;
int number, start, stop, highest_no, highest_nol,
line_occ, fval, sno, line_rep, linenum, pgno;
char ignore_case, query, wild, option, choice, ch,
ch1, old_ch, over_flow, a[6], command[127], ch2[3];
long int tot_ch, tot_occ, rep_done, tot_ch_cp;
FILE *f, *fp, *from_file, *to_file;
int done, saved, m, n, i, j, k, il, jl, kl, nu,
nul, occ, l, ll, sen_sep;
int valid_file_name, dr_no, available_memory;
char buf[82]; char stdin_str[256];
int hours1, minutes1, seconds1, hours2, minutes2,
seconds2, hours1l, minutes1l, seconds1l;
int page_heading_chars, page_heading_lines,
line_occl, t_ch;
void main() //Starting of main function
{ date_time(); hours1 = t.hour;
minutes1 = t.minute; seconds1 = t.second;
textbackground(RED); setcbkr(FALSE); new_file();
do
{ll:date_time(); textcolor(YELLOW);
printf("\r\nFile:"); textcolor(CYAN);
printf("%s ", file_name); textcolor(YELLOW);
printf("Date:"); textcolor(CYAN);
printf("%02d/%02d/%04d ", d.day, d.month,
d.year); textcolor(YELLOW);
printf("Day:"); textcolor(CYAN);
printf("%s ", day_name[d.dayofweek]);
textcolor(YELLOW); printf("Time:");
textcolor(CYAN);
printf("%02d:%02d:%02d\r\n", t.hour,
t.minute,t.second);textcolor(YELLOW);
printf("-----");
textcolor(CYAN);
printf("Welcome to An Interactive Line Text
Editor by Prof. K. J. Satao
",Bhilai(CG),India");
textcolor(YELLOW);
printf("-----");
printf("Please choose an option...");
textcolor(CYAN); printf("C");
textcolor(YELLOW); printf("-Clear screen/");
textcolor(CYAN); printf("A");
textcolor(YELLOW); printf("-Append/");
textcolor(CYAN); printf("L");
textcolor(YELLOW); printf("-List specific
lines/");
textcolor(CYAN); printf("E");
textcolor(YELLOW); printf("-Entirelist/");
textcolor(CYAN); printf("I");
textcolor(YELLOW); printf("-Insert/");
textcolor(CYAN); printf("D");
textcolor(YELLOW); printf("-Delete/");
textcolor(CYAN); printf("U");
textcolor(YELLOW); printf("-Update/");
textcolor(CYAN); printf("W");
textcolor(YELLOW); printf("-Write in open
file/");
textcolor(CYAN); printf("F");
textcolor(YELLOW); printf("-Write in any
file/");
textcolor(CYAN); printf("O");
textcolor(YELLOW); printf("-Copy/");
textcolor(CYAN); printf("M");
textcolor(YELLOW); printf("-Move/");
textcolor(CYAN); printf("G");
textcolor(YELLOW); printf("-Pagewise list/");
textcolor(CYAN); printf("V");
textcolor(YELLOW); printf("-Convert case/");
textcolor(CYAN); printf("T");
textcolor(YELLOW); printf("-Copy from other
file/");
textcolor(CYAN); printf("S");
textcolor(YELLOW); printf("-Search/");
textcolor(CYAN); printf("R");
textcolor(YELLOW); printf("-Replace/");
textcolor(CYAN); printf("P");
textcolor(YELLOW); printf("-Print a file/");
textcolor(CYAN); printf("Y");
textcolor(YELLOW); printf("-Directory/");
textcolor(CYAN); printf("K");
textcolor(YELLOW); printf("-Delete files/");
textcolor(CYAN); printf("H");
textcolor(YELLOW); printf("-Change
attributes/");
textcolor(CYAN); printf("J");
textcolor(YELLOW); printf("-Search in
files/");
textcolor(CYAN); printf("B");
textcolor(YELLOW); printf("-Backup/");
textcolor(CYAN); printf("X");
textcolor(YELLOW); printf("-Move files/");
textcolor(CYAN); printf("Z");
textcolor(YELLOW); printf("-Rename files/");
textcolor(CYAN); printf("@");
textcolor(YELLOW); printf("-Locate files/");
textcolor(CYAN); printf("?");
textcolor(YELLOW); printf("-DOS Shell/");
textcolor(CYAN); printf("N");
textcolor(YELLOW); printf("-Open new file/");
textcolor(CYAN+BLINK); printf("Q");
textcolor(YELLOW);
printf("-Quit(Upper/Lower Case) ");
soundl(); flushall();
option = toupper(getche());
printf("\r\n\r\n");
if ((option < '?') || (option > 'Z') ||
(option == '\0'))
{ textcolor(CYAN);
printf("\r\nRetry...\r\n\r\n");
textcolor(YELLOW); goto ll; }
switch(option)
{ case 'C':clear_screen(); break;
case 'E':printf("List entire file...E/e\r\n");
Hit any key to continue ";
soundl(); getch(); printf("\r\n\r\n");
number = 1; stop = highest_no - 1;
list_lines(number, stop);
printf("\r\nListing over...Total
characters including CR,LF = %ld"
"\r\nHit any key to continue ",
tot_ch + stop - number + 1);
soundl(); getch(); printf("\r\n");
break;
case 'I':printf("Insert lines...I/i\r\n\r\n");
Before which line number ? ";
flushall(); soundl(); gets(a);
number = atoi(a);
number_check(number);
if (number < 1) number = 1;
if (number > highest_no) //Insert
required blank lines

```

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{
    fprintf("\r\n");
    insert_required_blank_lines(number);
    if (!(available_memory)) goto l5;
}
cprintf("\r\n"); insert_append();
15: cprintf("\r\n\r\nTotal lines = %d,
      Insertion over..."
      "Hit any key to continue ",
      highest_no - 1);
soundl(); getch();
cprintf("\r\n"); dis_mem_cap();
saved = FALSE; break;
case 'A':cprintf("Append lines...A/a\r\n\r\n
Starting appending...\r\n\r\n");
number = highest_no; insert_append();
cprintf("\r\n\r\nAppending over...Hit any
key to continue "); soundl();
getch(); cprintf("\r\n"); dis_mem_cap();
saved = FALSE; break;
case 'D':cprintf("Delete lines...D/d\r\n");
if (highest_no > 1)
{ cprintf("\r\nPlease note...this option
will delete the desired lines."
"\r\nThe deleted lines cannot
be recovered later on unless the "
"lines are written in afile before
proceeding."
"\r\n\r\nDo you surely want to
delete line(s) ? (Y/y for yes) ");
soundl(); ch = toupper(getche());
cprintf("\r\n");
if (ch == 'Y')
{ get_lines();
for (i = number; i <= stop; i++)
delete_line(i);
highest_no -= (stop - number + 1);
prev = head; link = prev -> next;
nul = stop - number + 1;
while (link != NULL)
{ nu = link -> line_no;
if (nu > stop) nu -= nul;
link -> line_no = nu;
link = link -> next;
}
cprintf("\r\nTotal lines remaining =
%d, Deletion over..."
"Hit any key to continue ",
highest_no - 1);
soundl(); getch();
cprintf("\r\n"); dis_mem_cap();
saved = FALSE;
} else use_w_or_f();
} else zero_lines(); break;
case 'L':cprintf("List from a line number to
a line number...L/l\r\n");
if (highest_no > 1)
{ get_lines(); cprintf("\r\n");
list_lines(number, stop);
cprintf("\r\nListing over...Total
characters including CR,LF = %ld"
"\r\nHit any key to continue ",
tot_ch + stop - number + 1);
soundl(); getch(); cprintf("\r\n");
} else zero_lines(); break;
case 'O':cprintf("Copy & Paste lines...O/o
\r\n");
if (highest_no > 1)
{ get_lines();
cprintf("\r\nPaste before which line
number ? ");
flushall(); soundl(); gets(a);
sno = atoi(a);
number_check(sno);
if (sno < 1) sno = 1;
if (sno > highest_no) //Insert required
blank lines
{ insert_required_blank_lines(sno);
if (!(available_memory)) goto l10;
}
copy_lines(number, stop); l1 = sno;
linkl = headl -> nextl;
while (linkl != NULL)
{ //Insert lines in main text from
second linked list
strncpy(temp,linkl->line_textl,134);
strncpy(new_line1, temp, 134);
insert_line(l1, new_line1);
if (!(available_memory)) goto l10;
highest_no++; l1++;
linkl = linkl -> nextl;
}
110: cprintf("\r\nTotal lines = %d, Copying &
Pasting over..."
"Hit any key to continue ",
highest_no - 1);
soundl(); getch(); cprintf("\r\n");
dis_mem_cap();
headl = (node1 *)malloc(sizeof(node1));
headl -> nextl = NULL;
free(headl);/*Free second linked list*/
saved = FALSE;
} else zero_lines(); break;
case 'M':cprintf("Move lines(Cut & Paste)...
M/m\r\n");
if (highest_no > 1)
{ get_lines();
cprintf("\r\nPaste before which line
number ? ");
flushall(); soundl(); gets(a);
sno = atoi(a); number_check(sno);
if (sno < 1) sno = 1;
if (sno > highest_no) //Insert required
blank lines
{ insert_required_blank_lines(sno);
if (!(available_memory)) goto l15;
}
if ((sno >= number) && (sno <= stop))
continue;
copy_lines(number, stop);
linkl = headl -> nextl;
for(l1=sno; l1<=(sno+stop-number); l1++)
{ //Insert lines in main text from
second linked list
strncpy(temp,linkl -> line_textl,134);
strncpy(new_line1, temp, 134);
insert_line(l1, new_line1);
if (!(available_memory)) goto l15;
highest_no++; linkl = linkl -> nextl;
}
cprintf("\r\n");
if (sno < number)
{ start = number + (stop - number + 1);
stop = stop + (stop - number + 1);
} else start = number;
for (i = start; i <= stop; i++)
delete_line(i); //Delete copied lines
highest_no -= (stop - start + 1);
prev = head; link = prev -> next;
nul = stop-start+1;
while (link != NULL)
{ nu = link -> line_no;
if (nu > stop) nu -= nul;
link -> line_no = nu;
link = link -> next;
}
115: cprintf("Cut & Paste over...Hit any key
to continue ");
soundl(); getch();
headl = (node1 *)malloc(sizeof(node1));
headl -> nextl = NULL;
cprintf("\r\n"); free(headl); /* Free
second linked list */
saved = FALSE;
} else zero_lines(); break;
case 'U':cprintf("Update a line...U/u\r\n
\r\nWhich line number ? ");
flushall(); soundl(); gets(a);
number = atoi(a); number_check(number);
cprintf("\r\n"); if (number<1) number = 1;
if (!(number > highest_no - 1))
{ textcolor(CYAN);
cprintf("You can have up to 132
characters in the line. "
"End the line with Enter key.\r\n");
}
}

```

```

append_insert_update_message();
cprintf("Updation automatically stops
after 132 characters "
"are entered in the line.\r\n\r\n");
textcolor(YELLOW);
list_lines(number, number); flushall();
cprintf("%4d:", number); l = -1;
for (i=0; i<=133; i++) temp1[i] = '\0';
insert_appendl();
delete_line(number);
insert_line(number, new_line);
if (!(available_memory)) goto l20;
soundl();
cprintf("\r\n\r\nUpdation over...Hit any
key to continue "); getch();
} else
{ textcolor(CYAN);
cprintf("\r\nInvalid number...Maximum
line number existing is...%d\r\n"
"\r\nUpdation aborted...Hit any key
to continue ", highest_no - 1);
textcolor(YELLOW); soundl(); getch();
}
cprintf("\r\n"); dis_mem_cap();
saved = FALSE;
break;
120: case 'P':cprintf("Printing a file on the
printer...P/p\r\n\r\n");
print_file(); break;
case 'G':cprintf("Pagewise list...G/g\r\n\r\n");
if (highest_no > 1)
{ cprintf("Howmany lines per page ?
(Maximum 22) ");
flushall(); soundl(); gets(a);
number = atoi(a); number_check(number);
if (number > 22) number = 22;
if (number < 1) number = 1;
i = 1; stop = highest_no - 1;
if (number == 1)
{cprintf("\r\nHit any key to continue");
soundl(); getch(); }
do
{ fval = i + number - 1; clear_screen();
if (fval >= stop) fval = stop;
list_lines(i, fval); i = ++fval;
flushall(); cprintf("\r\n");
textcolor(CYAN);
cprintf("Enter character S/s to stop,
any other character to continue ");
textcolor(YELLOW); soundl();
ch = toupper(getche());
} while ((fval <= stop) && (ch != 'S'));
cprintf("\r\n\r\nDisplay over...Hit any
key to continue ");
soundl(); getch(); cprintf("\r\n");
} else zero_lines(); break;
case 'F':cprintf("Write specific lines to a
specific file...F/f\r\n");
if (highest_no > 1)
{ get_lines(); get_check_file_name1();
write_lines_in_file();
dis_file_names(); dis_open_file();
} else zero_lines(); break;
case 'S':cprintf("Search a string...S/s
\r\n");
if (highest_no > 1)
{ cprintf("\r\n"); search_options();
if (!(l == 0))
{ number = 1; stop = highest_no - 1;
search_string(number, stop, b12); }
else
{ textcolor(CYAN);
cprintf("String length = 0...So no
searching");
textcolor(YELLOW);
cprintf("\r\nHit Enter key to
continue ");
soundl(); hit_enter();
}
} else zero_lines(); break;
case 'R':cprintf("Replace a string...R/r
\r\n");
if (highest_no > 1)
{ cprintf("\r\n"); search_options();
if (!(l == 0))
{ for (i=0; i<=20; i++) temp12[i]= '\0';
cprintf("By which string ? (First 20
characters are considered)\r\n");
soundl();
fgets(stdin_str, sizeof(stdin_str),
stdin);
if (strlen(stdin_str) > 21)
{ textcolor(CYAN);
cprintf("Number of characters > 20,"
"First 20 characters are
considered\r\n");
textcolor(YELLOW);
}
strncpy(rep_string, stdin_str,
sizeof(rep_string));
rep_string[strlen(rep_string)-1]='\0';
m = strlen(rep_string);
rep_string[m] = '\0';
m = strlen(rep_string);
for (i = 0; i <= m - 1; i++)
temp12[i] = rep_string[i];
strncpy(b13, temp12, 21); soundl();
cprintf("\r\nReplace by query ? (Y/y
for yes) ");
hit_enter(); query = toupper(ch2[0]);
number = 1; stop = highest_no - 1;
replace_string(number, stop, b12, b13);
} else
{ textcolor(CYAN);
cprintf("String length = 0...So no
replacement");
textcolor(YELLOW);
cprintf("\r\nHit Enter key to
continue ");
soundl(); hit_enter();
}
saved = FALSE;
} else zero_lines(); break;
case 'T':cprintf("Copy & Paste lines from
another file...T/t\r\n");
strncpy(old_file_name, file_name, 80);
get_check_file_name1();
f = fopen(file_name, "r"); fclose(f);
if (f == NULL)
{ textcolor(CYAN);
cprintf("\r\nFile does not exist/Wrong
path...So no copying"
"\r\nHit any key to continue ");
soundl(); getch(); textcolor(YELLOW);
cprintf("\r\n");
strncpy(file_name, old_file_name, 80);
continue;
}
cprintf("\r\nPaste before which line
number ? ");
flushall(); soundl();
gets(a); number = atoi(a);
number_check(number);
if (number < 1) number = 1;
if (number > highest_no) //Insert required
blank lines
{ insert_required_blank_lines(number);
if (!(available_memory)) goto l25; }
read_lines_from_file(number);
textcolor(CYAN);
if (!(available_memory))
cprintf("\r\nFile truncated...\r\n\r\n");
textcolor(YELLOW);
125: cprintf("Total lines = %d, Copying &
Pasting from another file over...\r\n"
"Hit any key to continue ",highest_no-1);
soundl(); getch();
cprintf("\r\n"); dis_mem_cap();
saved = FALSE;
strncpy(file_name, old_file_name, 80);
break;

```

```

case 'W':printf("Write entire file...W/w
                \r\n");
if (highest_no > 1)
{ printf("Writing in open file...%s\r\n",
        file_name);
  stop = highest_no - 1; number = 1;
  write_lines_in_file(); dis_file_names();
  dis_open_file(); saved = TRUE;
} else zero_lines(); break;
case 'V':printf("Case convert...N/n\r\n");
if (highest_no > 1)
{ get_lines(); textcolor(CYAN);
  printf("\r\nPlease enter...L/l for
         lower case or U/u for upper case or "
         "T/t for title case orS/s for sentence
         case or any other character"
         "\r\nHence...Case is not changed...
         Hit any key to continue ");
  soundl(); getch(); printf("\r\n");
  continue;
} printf("\r\n");
if (choice=='L')lower_case(number,stop);
else if (choice == 'U')
  upper_case(number, stop);
else if ((choice=='T')||(choice=='S'))
{ lower_case(number, stop);
  title_sentence_case(number, stop); }
saved = FALSE;
printf("\r\nCase is converted...Hit any
       key to check ");
soundl(); getch(); printf("\r\n\r\n");
list_lines(number, stop);
} else zero_lines(); break;
case 'Y':printf("Directory...Y/y\r\n");
strncpy(old_file_name, file_name, 80);
display_directory();
printf("\r\nHit any key to continue ");
strncpy(file_name,old_file_name,80);
soundl(); getch(); printf("\r\n"); break;
case 'J':printf("Search file(s) in a
               directory for a string ...J/j");
printf("\r\n");
strncpy(old_file_name, file_name, 80);
search_files();
strncpy(file_name, old_file_name, 80);
break;
case 'H':printf("Change file attribute(s)
               ...H/h\r\n");
set_file_attributes(); dis_open_file();
break;
case 'K':printf("Delete one or more archive
               files...K/k\r\n");
strncpy(old_file_name, file_name, 80);
delete_files();
printf("\r\nHit any key to check ");
soundl(); getch(); printf("\r\n\r\n");
display_directory();
strncpy(file_name, old_file_name, 80);
dis_open_file(); break;
case '@':printf("Locate archive file(s)...@
               \r\n");
locate_files(); break;
case 'Z':printf("Rename an archive file/
               directory or files/directories..."
               "Z/z\r\n");
rename_files(); break;
case 'X':printf("Move one or more archive
               files...X/x\r\n");
move_files(); break;
case 'B':printf("Backup archive file(s)...
               B/b\r\n");
back_up_files(); break;
case '?':printf("DOS Shell...?\r\n");
dos_shell(); break;
case 'N':printf("Opening a new file...N/n
               \r\n\r\n");
printf("Please note...this option will delete all
        current lines."
        "\r\nThe deleted lines cannot be recovered
        later on."
        "\r\nYou should proceed only after writing
        the current lines in a file.\r\n\r\n");
printf("Do you surely want to proceed ? (Y/y for
        yes) ");
soundl(); ch = toupper(getche());
if (ch == 'Y') new_file(); else
{ printf("\r\n"); use_w_or_f(); } break;
case 'Q':printf("Quit...Q/q\r\n\r\n");
if (saved)
{ head = (node *)malloc(sizeof(node));
  head -> next = NULL; free(head);
  /* Free first linked list */ goto l2;
} else
{ textcolor(CYAN);
  printf("Text is possibly changed but
         not saved\r\n\r\n");
  printf("Do you want to save it(write in
         a file) ? (Y/y for yes) ");
  flushall(); soundl();
  ch = toupper(getche());
  printf("\r\n\r\n"); textcolor(YELLOW);
  if (ch == 'Y')
  {use_w_or_f(); option = 'C'; continue; }
  else
  { head = (node *)malloc(sizeof(node));
    head -> next = NULL; free(head);
    /* Free first linked list */ goto l2;
  }
}
} //End of switch
} while (option != 'Q');
l2: textcolor(CYAN); date_time(); hours2 = t.hour;
minutes2 = t.minute; seconds2 = t.second;
printf("Starting time(HH:MM:SS) :
       %2d:%2d:%2d\r\n",
       "Ending time(HH:MM:SS) : %2d:%2d:%2d\r\n",
       hours1, minutes1, seconds1, hours2,
       minutes2, seconds2);
if (seconds2 < seconds1)
{ seconds11 = seconds2 + 60 - seconds1;
  minutes1++; }
else seconds11 = seconds2 - seconds1;
if (minutes2 < minutes1)
{ minutes11 = minutes2 + 60 - minutes1;
  hours1++; }
else minutes11 = minutes2 - minutes1;
hours11 = hours2 - hours1;
if (hours11 < 0) hours11 += 24;
printf("\r\nElapsed time(HH:MM:SS) :
       %2d:%2d:%2d\r\n\r\n",
       "See you again...Bye...Hit any key ",
       hours11, minutes11, seconds11);
soundl(); getch(); scprintf("\r\n");
textcolor(WHITE); textbackground(BLACK);
} //End of main function
date_time()
{ _dos_getdate(&d); _dos_gettime(&t); return(0); }
//Date Time
soundl()
{ sound(1000 + random(2000)); delay(400);
  nosound(); return(0);
} //Soundl
hit_enter()
{ fgets(stdin_str, sizeof(stdin_str), stdin);
  strncpy(ch2, stdin_str, sizeof(ch2));
  ch2[strlen(ch2) - 1] = '\0'; return(0);
} //Hit Enter
split_file_name()
{ for (i = 0; i <= strlen(file_name) - 1; i++)
  { ch = file_name[i];
    if ((ch>=97) && (ch<=122))file_name[i] -= 32;
    //Small letters are converted into capital
    fnsplit(file_name, dn1, dl, n1, e1); return(0);
  } //Split file name : dn1=dr_name(2), dl=dir(67),
  n1=pri_name(8), e1=ext(4)(.+3)
}

```

```

test_file_name()
{ valid_file_name = TRUE; textcolor(CYAN);
  if (nl[0] == '\0')
  { cprintf("\r\nInvalid file name...Primary file
    name cannot be null\r\n");
    valid_file_name = FALSE; textcolor(YELLOW);
    return(0); }
  for (i = 0; i <= 12; i++)
  //Checking whether the primary file name is a
  reserved word or not
  if ((strcmp(nl, reserved_file_names[i]) == 0) &&
    (e1[0] == '\0'))
  { cprintf("\r\nInvalid file name...It cannot be
    a reserved word\r\n");
    valid_file_name = FALSE; textcolor(YELLOW);
    return(0); }
  for (i = 0; i <= strlen(nl) - 1; i++)
  { valid_file_name = FALSE; //Checking whether
    the primary file name contains
    //the permitted
    characters or not
    for (j = 0; j <= 82; j++) //Checking if nl[i]
      is in allowed_file_name_chars
      if (nl[i] == allowed_file_name_chars[j])
      { valid_file_name = TRUE; break; }
      if (valid_file_name == FALSE)
      { cprintf("\r\nInvalid file name...Invalid
        character... %c"
          " ...in primary file name\r\n",
          nl[i]);
        textcolor(YELLOW); return(0); }
    }
  if (e1[0] == '\0')
  { textcolor(YELLOW); return(0); }
  for (i = 1; i <= strlen(e1) - 1; i++)
  { valid_file_name = FALSE;
    //Checking whether the secondary file name
    contains the permitted
    //characters or not. Dot(.) is a part of
    extension, hence start with 1.
    for (j = 0; j <= 82; j++) //Checking if e1[i]
      in allowed_file_name_chars
      if (e1[i] == allowed_file_name_chars[j])
      { valid_file_name = TRUE; break; }
      if (valid_file_name == FALSE)
      { cprintf("\r\nInvalid file name...Invalid
        character... %c"
          " ...in secondary file name\r\n",
          e1[i]);
        textcolor(YELLOW); return(0); }
    }
  }
  textcolor(YELLOW); return(0);
} //Test file name
display_file_attributes()
{ textcolor(CYAN);
  if ((ffblk.ff_attrib & FA_ARCH) != 0)
  cprintf("<Archive>");
  if ((ffblk.ff_attrib & FA_RDONLY) != 0)
  cprintf("<Read Only>");
  if ((ffblk.ff_attrib & FA_HIDDEN) != 0)
  cprintf("<Hidden>");
  if ((ffblk.ff_attrib & FA_SYSTEM) != 0)
  cprintf("<System>");
  if ((ffblk.ff_attrib & FA_DIRREC) != 0)
  cprintf("<Directory>");
  if ((ffblk.ff_attrib & FA_LABEL) != 0)
  cprintf("<Volume Id>");
  cprintf("\r\n"); textcolor(YELLOW); return(0);
} //Display file attributes
dis_open_file()
{ strncpy(f_name, file_name, 80); cprintf("\r\n");
  done = findfirst(file_name, &ffblk, -1);
  textcolor(CYAN);
  cprintf("Open file name = %s\r\n", file_name);
  textcolor(YELLOW);
  if (!done)
  { cprintf("\r\nFile size = %ld Bytes,
    Attributes...", ffblk.ff_fsize);
    display_file_attributes();
  } return(0);
} //Display open file

dis_file_names()
{ fnsplit(file_name, dn1, dl, nl, e1);
  strcpy(asciiiz, dn1); strcat(asciiiz, dl);
  strcat(asciiiz, nl); strcat(asciiiz, ".*");
  display_directory(); return(0);
} //Display file names
dis_mem_cap()
{ textcolor(CYAN);
  cprintf("\r\nMain memory available = %lu
    Bytes\r\n",
    (unsigned long)coreleft());
  textcolor(YELLOW); return(0);
} //Display memory capacity
check_error()
{ i = _doserrno; j = 0;
  textcolor(CYAN); cprintf("\r\n");
  if (i == 3)
  cprintf("Error...Path not found\r\n\r\n");
  else if (i == 6)
  cprintf("Error...Invalid handle\r\n\r\n");
  else if (i == 8)
  cprintf("Error...Not enough memory\r\n\r\n");
  else if (i == 10)
  cprintf("Error...Invalid environment\r\n\r\n");
  else if (i == 11)
  cprintf("Error...Invalid format\r\n\r\n");
  textcolor(YELLOW);
  if ((i == 3) || (i == 6) || (i == 8) ||
    (i == 10) || (i == 11))
  { cprintf("Retry...Hit any key to continue ");
    soundl(); getch(); cprintf("\r\n\r\n"); j = 1;
  }
  return(0);
} //Check error
get_path()
{ m = strlen(s1) - 1; strcpy(o_ansiiz, ansiiz);
  if ((strlen(ansiiz) == 0) && (s1[m] != '\\'))
  { strcpy(ansiiz, s1); strcat(ansiiz, "\\*.");
    get_f_name(); return(0); }
  if ((strlen(ansiiz) == 0) && (s1[m] == '\\'))
  { strcpy(ansiiz, s1); strcat(ansiiz, ".*");
    get_f_name(); return(0); }
  if ((dl[0] == '\0') && (s1[m] != '\\'))
  { strcpy(ansiiz, s1); strcat(ansiiz, "\\");
    strncpy(ansiiz, o_ansiiz, strlen(o_ansiiz));
    get_f_name(); return(0); }
  if ((dl[0] == '\0') && (s1[m] == '\\'))
  { strcpy(ansiiz, s1); strncpy(ansiiz, o_ansiiz,
    strlen(o_ansiiz)); get_f_name(); return(0); }
  if ((dl[0] == '\\') && (s1[m] != '\\'))
  { for (i = 0; i <= 79; i++) ansiiz[i] = '\0';
    ansiiz[0] = dr_name; strcat(ansiiz, ":");
    strncpy(ansiiz, o_ansiiz, strlen(o_ansiiz));
    get_f_name(); return(0); }
  if ((dl[0] == '\\') && (s1[m] == '\\'))
  { strcpy(ansiiz, s1); strcat(ansiiz, nl);
    strcat(ansiiz, e1); get_f_name(); return(0); }
  if (ansiiz[strlen(ansiiz)-1] == '\\')
  {strcat(ansiiz, ".*"); get_f_name(); return(0); }
  for (i = 0; i <= 79; i++) ansiiz[i] = '\0';
  ansiiz[0] = dr_name; strcat(ansiiz, "\\");
  strncpy(ansiiz, o_ansiiz, strlen(o_ansiiz));
  get_f_name(); return(0);
} //Get path
get_f_name()
{ strcpy(file_name, ansiiz); split_file_name();
  test_file_name(); strcpy(ansiiz, file_name);
  return(0);
} //Get file name
get_drive_name()
{ do
  { cprintf("\r\nPlease enter Floppy/Hard Disk/CD-
    ROM/Zip drive name...A/B/C/D"
      "/E/F/G/H etc.\r\n(Pl.Note : If the
      drive does not exist then the "
      "default drive is considered with it's
      root/current directory) ");
    soundl(); dr_name = toupper(getche());
  } while ((dr_name < 65) || (dr_name > 90));
  dr_no = dr_name - 64; return(0);
} //Get drive name

```

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get_file_name_message()
{ cprintf("\r\nPlease give file name..."
  "\r\nYou may enter just file name(8+3)
  for current directory"
  "\r\nOr you may enter \\file name(8+3)
  for root directory file"
  "\r\nOr give path & file name e.g.
  tc\bin\nceditor.c"
  "\r\n78 characters maximum(Case insensitive
  e.g. TeST.c = TEST.C)\r\n"); return(0);
} //Get file name message
get_file_name1()
{ get_file_name_message(); soundl(); gets(asciiz);
  //File name cannot have \ | * ? < > +
  if ((strlen(asciiz) == 0))
  { textcolor(CYAN);
    cprintf("\r\nInvalid file name...File name
    cannot be null\r\n");
    valid_file_name = FALSE; textcolor(YELLOW);
    return(0); }
  for (i = 0; i <= strlen(asciiz) - 1; i++)
  if ((asciiz[i] == '*') || (asciiz[i] == '?'))
  { textcolor(CYAN);
    cprintf("\r\nInvalid file name...File name
    cannot have * or ?");
    cprintf("\r\n"); valid_file_name = FALSE;
    textcolor(YELLOW); return(0); }
  fnsplit(asciiz, dn1, d1, n1, e1);
  _getcwd(dr_no, buf, sizeof(buf));
  strcpy(s1, buf); get_path(); return(0);
} //Get file name1
get_check_file_name1()
{15:get_drive_name(); cprintf("\r\n"); do
  get_file_name1(); while(!(valid_file_name));
  findfirst(file_name, &ffblk, -1); check_error();
  if (j == 1) goto 15; return(0);
} //Get check file name1
get_file_name2()
{ get_file_name_message();
  cprintf("\r\nYou may hit just Enter key for *.*
  in current directory\r\n"
  "You can use *, ? as wild characters(?
  for single character) ");
  //File name cannot have \ | < > +
  soundl(); flushall(); gets(asciiz);
  fnsplit(asciiz, dn1, d1, n1, e1);
  _getcwd(dr_no, buf, sizeof(buf));
  strcpy(s1, buf); get_path(); return(0);
} //Get file name2
get_check_file_name2()
{15:get_drive_name(); cprintf("\r\n");
  do get_file_name2(); while(!(valid_file_name));
  findfirst(file_name, &ffblk, -1); check_error();
  if (j == 1) goto 15; return(0);
} //Get check file name2
number_check(int number1)
{ textcolor(CYAN);
  if (number1 == 0)
  cprintf("Error in number, Value = 0, New value
  = 1\r\n");
  if (number1 < 0)
  cprintf("Error in number, Value is negative, New
  value = 1\r\n");
  textcolor(YELLOW); return(0);
} //Number check
append_insert_update_message()
{ cprintf("Use F1 or --> to take a character from
  the previous line in the current line."
  "\r\nUse F2 or <-- or Del to delete a
  character from previous line "
  "for current line.\r\n"
  "(F2 or <-- or Del does not physically
  delete a character "
  "from previous line).\r\n"
  "Use F3 or End to take all the
  remaining characters "
  "from the previous line.\r\nTab key
  inserts 5 blank characters. "
  "Backspace key deletes previous
  character.\r\n"); return(0);
} //Append insert update message

directory_heading()
{ if (option == 'Y') clear_screen(); else
  cprintf("\r\n");
  cprintf("Directory : %s\r\n"
  "-----"
  "-----"
  "S.N. File Name      Size  DD/MM/YYYY
  HH:MM:SS Attributes...\r\n"
  "-----"
  "-----", asciiz);
  return(0);
} //Directory heading
display_directory()
{ int count;
  if (option == 'Y') get_check_file_name2();
  count = 0; done = findfirst(asciiz, &ffblk, -1);
  directory_heading(); //All file types...RO, H,
  S, D, A, and Vol Id are listed
  while (!done)
  { textcolor(CYAN); count++;
    cprintf("%-5d% 12s %10ld ", count,
            ffblk.ff_name, ffblk.ff_fsize);
    strcpy(f_name, dn1); strcat(f_name, d1);
    strcat(f_name, ffblk.ff_name);
    stream = fopen(f_name, "rt");
    getftime(fileno(stream), &ft);
    cprintf("%02u/%02u/%04u %02u:%02u:%02u "
            ft.ft_day,ft.ft_month,ft.ft_year+1980,
            ft.ft_hour,ft.ft_min,ft.ft_tsec*2);
    display_file_attributes(); fclose(stream);
    i = count / 20;
    if (count == i * 20)
    { cprintf("-----"
              "-----"
              "Hit any key...");soundl(); getch();
      textcolor(YELLOW); directory_heading();
    } done = findnext(&ffblk);
  }
  cprintf("-----"
          "-----"
          "Hit any key..."); soundl(); getch();
  textcolor(YELLOW);
  cprintf("\r\n\r\nTotal number of files = %d, "
          "Use DIR in DOS Shell(?) to know Disk
          Free Space...\r\n", count); return(0);
} //Display directory
set_file_attributes()
{ int attrib;
  strncpy(old_file_name, file_name, 80);
  get_check_file_name1();
  attrib = get_file_attrib(file_name);
  textcolor(CYAN);
  if (attrib == -1)
  switch(errno)
  { case ENOENT : cprintf("\r\nUnable to find...%s
    ...Job aborted\r\n", file_name);
    goto l7;
    case EACCES : cprintf("\r\nPermission denied
    ...Job aborted\r\n"); goto l7;
    default : cprintf("\r\nError number : %d
    ...Job aborted\r\n", errno);
    goto l7;
  } else
  { cprintf("\r\nFile attributes of...%s...are
    \r\n", file_name);
    if (attrib & FA_RDONLY)
    cprintf("<Read Only>");
    if (attrib & FA_HIDDEN) cprintf("<Hidden>");
    if (attrib & FA_SYSTEM) cprintf("<System>");
    if (attrib & FA_LABEL)
    cprintf("<Volume Id>");
    if (attrib & FA_DIREC) cprintf("<Directory>");
    if (attrib & FA_ARCH) cprintf("<Archive>");
    cprintf("\r\n");
  } set_attributes();
l7:textcolor(YELLOW);
  cprintf("\r\nHit any key to recheck ");
  soundl(); getch(); cprintf("\r\n");
  display_directory();
  strncpy(file_name,old_file_name,80);return(0);
} //Set file attributes

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get_file_attrib(char *file_name) //Returns the
                                attributes of a file
{ return(_chmod(file_name, 0)); } //Get file
                                attributes
set_attributes()
{ unsigned attrib; textcolor(YELLOW);
  if (_dos_getfileattr(file_name, &attrib) != 0)
  { textcolor(CYAN);
    printf("\r\n\r\nUnable to obtain file
           attributes"); textcolor(YELLOW);
    printf("\r\nHit any key to continue ");
    soundl();getch();printf("\r\n");return(0); }
  printf("\r\nDo you want to change the
         attributes ? (Y/y for yes) "); soundl();
  if (toupper(getche()) == 'Y')
  { textcolor(CYAN);
    if ((attrib & _A_VOLID) || (attrib & _A_SUBDIR))
    { textcolor(CYAN);
      printf("\r\n\r\nCannot change attribute...
             \r\n");
      textcolor(YELLOW); goto l10; }
    if (attrib & _A_RDONLY)
    { printf("\r\n\r\nThe file is Read Only file"
            "\r\nDo you want to make it Non
            Read Only ? (Y/y for yes) "); soundl();
      if (toupper(getche()) == 'Y')
      attrib &= ~_A_RDONLY; } else
    { printf("\r\n\r\nThe file is Non Read Only
            file"
            "\r\nDo you want to make it Read
            Only ? (Y/y for yes) "); soundl();
      if (toupper(getche()) == 'Y')
      attrib |= _A_RDONLY; }
    if (attrib & _A_HIDDEN)
    { printf("\r\n\r\nThe file is Hidden file"
            "\r\nDo you want to make it Non
            Hidden ? (Y/y for yes) "); soundl();
      if (toupper(getche()) == 'Y')
      attrib &= ~_A_HIDDEN; } else
    { printf("\r\n\r\nThe file is Non Hidden
            file"
            "\r\nDo you want to make it Hidden ?
            (Y/y for yes) "); soundl();
      if (toupper(getche()) == 'Y')
      attrib |= _A_HIDDEN; }
    if (attrib & _A_SYSTEM)
    { printf("\r\n\r\nThe file is System file"
            "\r\nDo you want to make it Non
            System file ? (Y/y for yes) ");
      soundl(); if (toupper(getche()) == 'Y')
      attrib &= ~_A_SYSTEM; } else
    { printf("\r\n\r\nThe file is Non System
            file"
            "\r\nDo you want to make it System
            file ? (Y/y for yes) "); soundl();
      if (toupper(getche()) == 'Y')
      attrib |= _A_SYSTEM; }
    if (attrib & _A_ARCH)
    { printf("\r\n\r\nThe file is Archive file"
            "\r\nDo you want to make it Non
            Archive ? (Y/y for yes) ");
      soundl(); if (toupper(getche()) == 'Y')
      attrib &= ~_A_ARCH; } else
    { printf("\r\n\r\nThe file is Non Archive
            file"
            "\r\nDo you want to make it Archive ?
            (Y/y for yes) "); soundl();
      if (toupper(getche()) == 'Y')
      attrib |= _A_ARCH; }
  l10:if (_dos_setfileattr(file_name, attrib) != 0)
  printf("\r\nUnable to set file attributes");
  else
  printf("\r\n\r\nThe attribute(s) of
         file...%s...are set as\r\n", file_name);
  findfirst(file_name, &ffblk, -1);
  display_file_attributes(); return(0);
  } else
  printf("\r\n\r\nAttributes are not disturbed...
         \r\n");
  return(0);
} //Set attributes

search_files()
{ FILE *filevar; int count, count1, count2,
  linenumber, found;
  char oneline[255], substring[255],
  oneline_old[255], substring_old[255];
  get_check_file_name2();
  count = count1 = count2 = 0;
  printf("Search for(Maximum 255 characters) ?
        (Hit just Enter to quit) ");
  soundl(); scanf("%[^\\n]", substring);
  if (strlen(substring) == 0)
  { printf("\r\n"); goto l10; }
  strcpy(substring_old,substring);
  textcolor(CYAN);
  printf("\r\nDo you want to ignore case ? (Y/y
        for yes) ");
  soundl(); ignore_case = toupper(getche());
  printf("\r\n\r\n"); textcolor(YELLOW);
  if (ignore_case == 'Y')
  for (i = 0; i <= strlen(substring) - 1; i++)
  substring[i] = toupper(substring[i]);
  printf("Searching...%s\r\nfor...%s\r\n",
        file_name, substring_old);
  fnsplit(file_name, dn1, dl, nl, el);
  done = findfirst(file_name, &ffblk, -1);
  found = FALSE;
  for (i = 0; i <= 254; i++)
  { oneline[i] = '\0'; oneline_old[i] = '\0'; }
  while (!done)
  { count++;
    printf("Searching file number...%5d, Name =
           %12s, Size = %10ld Bytes\r\n",
           count,ffblk.ff_name,ffblk.ff_fsize);
    strcpy(f_name, dn1); strcat(f_name, dl);
    strcat(f_name, ffblk.ff_name);
    filevar = fopen(f_name, "rt");
    if (filevar == NULL) goto l11;
    linenumber = 0;
    while (!feof(filevar))
    { l = 0; ch = '\0';
      while ((ch != '\\n') && (l <= 254))
      { ch = fgetc(filevar);
        if (ch == EOF) goto l13;
        oneline[l] = ch; oneline_old[l] = ch; l++;}
      l13: linenumber++; j = 0;
      if (strlen(oneline) == 0) goto l11;
      if (ignore_case == 'Y')
      for (i = 0; i <= strlen(oneline) - 1; i++)
      oneline[i] = toupper(oneline[i]);
      if (strstr(oneline, substring) != '\\0')
      { printf("%5d:%s\r\n", linenumber,
              oneline_old);
        count1++; found = TRUE; k = count1 / 8;
        if (count1 == k * 8)
        { printf("\r\nEight lines displayed...Hit
                any key ");
          soundl(); getch(); printf("\r\n"); }
        }
      for (i = 0; i <= 254; i++)
      { oneline[i] = '\0'; oneline_old[i]='\\0'; }
    }
    l11:if (found)
    { textcolor(CYAN);
      printf("\r\nNumber of lines with the string
            in the file = %d\r\n"
            "\r\nEnter S/s to stop or other
            character to continue ", count1);
      textcolor(YELLOW); soundl();
      ch = toupper(getche()); printf("\r\n\r\n");
      if (ch == 'S') goto l12;
      count1 = 0; count2++; found = FALSE; }
    fclose(filevar); done = findnext(&ffblk);
  }
  l12:printf("\r\nNumber of files searched = %d"
            "\r\n\r\nNumber of files having the
            string = %d\r\n"
            "\r\nFile(s) search over...\r\n",
            count, count2);
  l10:printf("Hit any key to continue "); soundl();
  getch(); printf("\r\n"); return(0);
} //Search files

```

```

erase_file()
{ int c_d = 0;
  fnsplit(asciiiz, dnl, dl, nl, el);
  textcolor(CYAN);
  strcpy(f_name, dnl); strcat(f_name, dl);
  strcat(f_name, ffbk.ff_name);
  if ((ffbkl.ff_attrib & FA_LABEL) != 0)
  { cprintf("<Volume Id>"); c_d = 1; }
  if ((ffbkl.ff_attrib & FA_RDONLY) != 0)
  { cprintf("<Read Only>"); c_d = 1; }
  if ((ffbkl.ff_attrib & FA_HIDDEN) != 0)
  { cprintf("<Hidden>"); c_d = 1; }
  if ((ffbkl.ff_attrib & FA_SYSTEM) != 0)
  { cprintf("<System>"); c_d = 1; }
  if ((ffbkl.ff_attrib & FA_DIREC) != 0)
  { cprintf("<Directory>"); c_d = 1; }
  if (c_d == 1)
  { textcolor(YELLOW);
    cprintf(" file...\r\nCannot delete...Hit any
      key to continue "); soundl();
    getch(); return(0); }
  if ((ffbkl.ff_attrib & FA_ARCH) != 0)
  { remove(f_name); i++; cprintf("...Deleted"); }
  textcolor(YELLOW); return(0);
} //Erase file
delete_files()
{ get_check_file_name2();
  done = findfirst(asciiiz, &ffbkl, -1);
  if (done)
  { textcolor(CYAN);
    cprintf("No such file(s) exist...");
    textcolor(YELLOW); i = 0; goto l20;
  }
  cprintf("Confirm delete\r\n%s ? (Y/y for yes) ",
    asciiiz); soundl(); i = 0;
  if (toupper(getche()) != 'Y')
  cprintf("\r\n\r\nDeletion aborted...\r\n");
  else
  { if ((strstr(asciiiz, "*") != NULL) ||
      (strstr(asciiiz, "?") != NULL))
    { textcolor(CYAN);
      cprintf("\r\n\r\nDelete by query ? (Y/y for
        yes) ");
      soundl(); textcolor(YELLOW);
      if (toupper(getche()) == 'Y') goto l10;
    }
    cprintf("\r\n");
    done = findfirst(asciiiz, &ffbkl, -1);
    while (!done)
    { cprintf("\r\nFile - %-12s", ffbkl.ff_name);
      erase_file(); done = findnext(&ffbkl); }
    goto l20;
  }
l10:cprintf("\r\n");
  done = findfirst(asciiiz, &ffbkl, -1);
  while (!done)
  { cprintf("\r\nDelete File - %-12s ? (Y/y for
    yes) ", ffbkl.ff_name); soundl();
    if (toupper(getche()) == 'Y') erase_file();
    done = findnext(&ffbkl); }
l20:cprintf("\r\n\r\nNumber of files deleted =
  %d\r\n", i);
  } textcolor(YELLOW); return(0);
} //Delete files
clear_screen()
{ for (j = 1; j <= 50; j++) cprintf("\r\n");
  return(0);
} //Clear screen
get_no_of_chars()
{ for (i = 133; i >= 0; i--)
  if (temp[i] == '\0') continue; else break;
  return(0);
} //Get number of characters
list_lines(int start, int stop)
{ tot_ch = 0; done = FALSE; link = head -> next;
  while ((link != NULL) && !(done))
  if (link -> line_no > stop) done = TRUE;
  else if (link -> line_no >= start)
  { if ((option != 'W') && (option != 'F'))
    cprintf("%4d:", link -> line_no);
    strncpy(temp, link -> line_text, 134);
    get_no_of_chars();
    for (il = 0; il <= i; il++)
    { ch = temp[il];
      if ((option != 'W') && (option != 'F') &&
        (ch != '\n')) cprintf("%c", ch);
      if ((option != 'W') && (option != 'F') &&
        (ch == '\n')) cprintf("\r\n");
      tot_ch++;
    } link = link -> next;
  } else link = link -> next; return(0);
} //List lines
copy_old_file()
{ tot_ch_cp = 0; from_file=fopen(file_name, "r");
  to_file = fopen(f_name, "w"); ch = '\0';
  while (ch != EOF)
  { ch = fgetc(from_file);
    if (ch != EOF)
    { tot_ch_cp++; fputc(ch, to_file); }
    if (ch == '\n') tot_ch_cp++;
  } textcolor(CYAN);
  cprintf("\r\nOriginal file contents...%ld Bytes
    copied in...\r\n%s\r\n",
    tot_ch_cp, f_name);
  textcolor(YELLOW);
  cprintf("\r\nHit any key to continue ");
  soundl(); getch(); fclose(from_file);
  fclose(to_file); return(0);
} //Copy old file
file_not_disturbed()
{ cprintf("\r\n\r\nOld contents of the file are
  not disturbed...
  Hit any key to check ");
  soundl(); getch(); cprintf("\r\n"); return(0);
} //File not disturbed
write_lines_in_file()
{ int c_w = 0;
  list_lines(number, stop); //c_w = Cannot write
  cprintf("\r\nSpace required on disk = %ld
    Bytes\r\n\r\n",
    tot_ch + stop - number + 1);
  done = findfirst(file_name, &ffbkl, -1);
  textcolor(CYAN);
  if (!done)
  { if ((ffbkl.ff_attrib & FA_LABEL) != 0)
    { cprintf("<Volume Id>"); c_w = 1; }
    if ((ffbkl.ff_attrib & FA_RDONLY) != 0)
    { cprintf("<Read Only>"); c_w = 1; }
    if ((ffbkl.ff_attrib & FA_HIDDEN) != 0)
    { cprintf("<Hidden>"); c_w = 1; }
    if ((ffbkl.ff_attrib & FA_SYSTEM) != 0)
    { cprintf("<System>"); c_w = 1; }
    if ((ffbkl.ff_attrib & FA_DIREC) != 0)
    { cprintf("<Directory>"); c_w = 1; }
    if (c_w == 1)
    { textcolor(YELLOW);
      cprintf(" file...Cannot write...\r\n\r\n
        Hit any key to continue ");
      soundl();getch();cprintf("\r\n");return(0);}
  } textcolor(YELLOW); f = fopen(file_name, "r");
  fclose(f);
  if (f == NULL)
  { f = fopen(file_name, "w"); fclose(f);
    cprintf("\r\nFile...%s\r\n
      ...is not found...New file with size
      = 0 is created", file_name);
  } else
  { done=findfirst(file_name,&ffbkl,-1); soundl();
    cprintf("File...%s, Size...%ld Bytes\r\n"
      "Already exists...Overwrite it(old
      contents will be replaced) ? "
      "(Y/y for yes) ", file_name,
      ffbkl.ff_fsize); flushall();
    if (toupper(getche()) != 'Y')
    { file_not_disturbed(); return(0); }
    cprintf("\r\n");
    strncpy(old_file_name, file_name, 80);
    fnsplit(file_name, dnl, dl, nl, el);
    strcpy(file_name, dnl); strcat(file_name, dl);
    strcat(file_name,nl);strcat(file_name,".OLD");
    strncpy(f_name, file_name, 80);
    strncpy(file_name, old_file_name, 80);
    copy_old_file(); }
}

```

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cprintf("\r\n\r\n"); dis_file_names();
cprintf("\r\n\r\nDo you surely want to write ?
(Y/y for yes) "); fflush(); soundl();
if (toupper(getche()) != 'Y')
{ file_not_disturbed(); return(0); }
f = fopen(file_name, "w"); cprintf("\r\n");
if ((f != 0) && (tot_ch > 0))
{ tot_ch = 0; done = FALSE; link = head -> next;
start = number;
while ((link != NULL) && !(done))
if (link -> line_no > stop) done = TRUE;
else if (link -> line_no >= start)
{ strncpy(temp, link -> line_text, 134);
get_no_of_chars();
for (nu = 0; nu <= i; nu++)
{ fputc(temp[nu], f); tot_ch++; }
link = link -> next;
} else link = link -> next;
fclose(f); textcolor(CYAN);
cprintf("\r\nTotal lines written = %d, Total
characters written = %ld\r\n\r\n",
stop - start + 1,
tot_ch + stop - start + 1);
textcolor(YELLOW);soundl();
cprintf("Writing over...Hit any key to
check");
getch(); cprintf("\r\n\r\n");
} else
cprintf("\r\nTotal characters = %ld, Not
written\r\n", tot_ch+stop-start+1);
return(0);
} //Write lines in file
insert_line(int number, char new_line[134])
{ available_memory = TRUE; //Insert a line in main
linked list
if ((unsigned long)coreleft() < 268)
{ textcolor(CYAN);
cprintf("\r\nInsufficient memory to insert
line in main linked list...\r\n"
"\r\nHit any key to continue ");
soundl(); getch(); textcolor(YELLOW);
available_memory = FALSE; return(0); }
done = FALSE; prev = head; link = head -> next;
while ((link != NULL) && !(done))
if (link -> line_no == number)
{ p = (node *)malloc(sizeof(node));
p -> line_no = number;
strncpy(p -> line_text, new_line, 134);
p -> next = link; prev -> next = p;
do
{ nu = link -> line_no; nu++;
link -> line_no = nu;
link = link -> next;
} while (link != NULL); done = TRUE;
} else if (link -> line_no > number)
{ p = (node *)malloc(sizeof(node));
p -> line_no = number;
strncpy(p -> line_text, new_line, 134);
p -> next = link;
prev -> next = p; done = TRUE;
} else { prev = link; link = link -> next; }
if (!done)
{ p = (node *)malloc(sizeof(node));
p -> line_no = number;
strncpy(p -> line_text, new_line, 134);
p -> next = NULL; prev -> next = p;
} return(0);
} //Insert a line
insert_line1(int number, char new_line1[134])
{ available_memory = TRUE; //Insert line in second
linked list for copy/move
if ((unsigned long)coreleft() < 268)
{ textcolor(CYAN);
cprintf("\r\nInsufficient memory to insert
line in second linked list...\r\n"
"\r\nHit any key to continue ");
soundl(); getch(); textcolor(YELLOW);
available_memory = FALSE; return(0);
}
done = FALSE; prev1 = head1;
link1 = head1 -> next1;
while ((link1 != NULL) && !(done))
if (link1 -> line_no1 == number)
{ p1 = (node1 *)malloc(sizeof(node1));
p1 -> line_no1 = number;
strncpy(p1 -> line_text1, new_line1, 134);
p1 -> next1 = link1; prev1 -> next1 = p1;
do { nu = link1 -> line_no1; nu++;
link1 -> line_no1 = nu;
link1 = link1 -> next1; }
while (link1 != NULL); done = TRUE;
} else
if (link1 -> line_no1 > number)
{ p1 = (node1 *)malloc(sizeof(node1));
p1 -> line_no1 = number;
strncpy(p1 -> line_text1, new_line1, 134);
p1 -> next1 = link1; prev1 -> next1 = p1;
done = TRUE;
} else { prev1 = link1; link1 = link1 -> next1; }
if (!done)
{ p1 = (node1 *)malloc(sizeof(node1));
p1 -> line_no1 = number;
strncpy(p1 -> line_text1, new_line1, 134);
p1 -> next1 = NULL; prev1 -> next1 = p1;
} return(0);
} //Insert a line in second linked list
read_lines_from_file(int sno) //Read from external
file
{ char templ32; available_memory = TRUE;
if (ffblk.ff_fsize != 0)
{ f = fopen(file_name, "r"); nu = -1; tot_ch = 0;
for (i = 0; i <= 133; i++) templ[i] = '\0';
while (!feof(f))
{ ch = fgetc(f); if (ch == EOF) goto 15;
nu++; tot_ch++; temp[nu] = ch;
if ((temp[nu] == '\n') || (nu == 132))
{ temp1[nu] = ch; tot_ch++;
if ((unsigned long)coreleft() < 268)
{ textcolor(CYAN);
cprintf("\r\nInsufficient memory to
load/copy file...Use other editor."
"\r\n\r\nHit any key to continue ");
soundl(); getch();
available_memory = FALSE;
textcolor(YELLOW); cprintf("\r\n");
fclose(f); return(0);
}
if ((nu == 132) && (temp[132] != '\n'))
{ templ32 = temp[132]; temp1[132] = '\n';
strncpy(new_line, temp1, 134);
insert_line(sno, new_line); sno++;
for (k=1; k<=133; k++) temp1[k] = '\0';
temp1[0] = templ32; tot_ch++; nu = 0;
highest_no++;
} else
{ strncpy(new_line, temp1, 134);
insert_line(sno, new_line); sno++;
highest_no++; nu = -1;
for (k=0; k<=133; k++) temp1[k]='\0'; }
} else temp1[nu] = temp[nu];
}
15: if (nu != -1)
{ temp1[nu+1] = '\n'; tot_ch += 2;
strncpy(new_line, temp1, 134);
insert_line(sno, new_line); sno++;
highest_no++;
} cprintf("\r\n"); fclose(f);
} return(0);
} //Read lines from file
delete_line(int number)
{ prev = head; link = head -> next; done = FALSE;
while ((link != NULL) && !(done))
if (link -> line_no == number)
{ prev -> next = link -> next; free(link);
done = TRUE; }
else { prev = link; link = link -> next; }
link = prev -> next;
if (option == 'U') while (link != NULL)
{ nu = link -> line_no; nu--;
link -> line_no = nu; link = link -> next; }
return(0);
} //Delete a line

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copy_lines(int start, int stop)
{ //Second linked list is used
  head1 = (node1 *)malloc(sizeof(node1));
  head1 -> next1 = NULL; highest_nol = 1;
  done = FALSE; link = head -> next;
  while ((link != NULL) && !(done))
  if (link -> line_no > stop) done = TRUE;
  else if (link -> line_no >= start)
  { strncpy(temp, link -> line_text, 134);
    strncpy(new_line, temp, 134);
    strncpy(new_line1, new_line, 134);
    insert_line1(highest_nol, new_line1);
    if (!(available_memory)) goto l5;
    highest_nol++; link = link -> next;
  } else link = link -> next;
l5:return(0);
} //Copy lines
check_ignore_case()
{ for (j = 0; j <= l - 1; j++)
  { temp14[j] = temp[il+j];
    if (ignore_case == 'Y')
    if ((temp14[j] >= 'a') && (temp14[j] <= 'z'))
      temp14[j] -= 32;
  } return(0);
} //Check ignore case
search_string(int start, int stop,
              char temp12[21])
{ line_occ = tot_occ = k1 = 0; done = FALSE;
  link = head -> next;
  while ((link != NULL) && !(done))
  { if (link -> line_no > stop) done = TRUE;
    else if (link -> line_no >= start)
    { strncpy(temp, link -> line_text, 134);
      get_no_of_chars(); il = 0;
      while (il <= i)
      { check_ignore_case(); //Put input string
        length characters into temp14
        if (wild == 'Y')
        for (j = 0; j <= l - 1; j++)
        if (temp12[j] == '?') temp14[j] = '?';
        if (strcmp(temp14, temp12) != 0) il++;
        else { line_occ++; tot_occ++; il += 1; }
      }
      if (line_occ > 0)
      { k1++; cprintf("%4d:", link -> line_no);
        j = 0; ch = '\0';
        while (ch != '\n')
        { cprintf("%c", temp[j]); j++;
          ch = temp[j]; } textcolor(CYAN);
        cprintf("\r\nNumber of occurrences in this
          line = %d\r\n", line_occ);
        textcolor(YELLOW); k = k1 / 7;
        if (k1 == k * 7)
        { cprintf("\r\nSeven lines displayed...
          Enter S/s to stop or "
          "Hit Enter key to continue ");
          soundl(); hit_enter();
          if (toupper(ch2[0]) == 'S')
          { cprintf("\r\n"); goto l1; }
          clear_screen();
        }
      } link = link -> next; line_occ = 0;
    }
  }
l1:cprintf("\r\nTotal occurrences = %ld\r\n\r\n
  Search over..."
  "Hit Enter key to continue ", tot_occ);
  soundl(); hit_enter(); return(0);
} //Search string
replace_string(int start, int stop,
              char temp12[21], char temp13[21])
{ occ = tot_occ = rep_done = line_rep = 0;
  line_occ = line_occl = 0; done = FALSE;
  over_flow = 'N'; link = head -> next;
  if (query == 'Y') cprintf("\r\n");
  while ((link != NULL) && !(done))
  if (link -> line_no > stop) done = TRUE;
  else if (link -> line_no >= start)
  { strncpy(temp, link -> line_text, 134);
    strncpy(temp2, link -> line_text, 134);
    get_no_of_chars(); il = 0; t_ch = i;
    while (il <= i)
    { check_ignore_case(); //Put input string
      length characters into temp14
      if (wild == 'Y')
      for (j = 0; j <= l - 1; j++)
      if (temp12[j] == '?') temp14[j] = '?';
      if (strcmp(temp14, temp12) != 0) il++;
      else { line_occ++; tot_occ++; il += 1; }
    }
    if (over_flow == 'Y') cprintf("\r\n");
    if ((query == 'Y') || (over_flow == 'Y'))
    { cprintf("%4d:", link -> line_no); nu = 0;
      do { cprintf("%c", temp2[nu]); nu++; }
      while (!(temp2[nu]=='\n') || (nu==132));
      cprintf("\r\n\r\n"); }
    for (i = 133; i >= 0; i--)
    if (temp2[i] == '\0') continue; else break;
    if (temp2[i-1] != '\n')
    { temp2[i] = '\n';
      if (i >= 132) temp2[132] = '\n';
      strncpy(link -> line_text, temp2, 134);
    } else strncpy(link -> line_text, temp2, 134);
  }
  if (((query == 'Y') || (over_flow == 'Y')) &&
    (ch == 'A')) goto l52; over_flow = 'N';
  occ = line_occ = line_rep = line_occl = 0;
  link = link -> next;
  } else link = link -> next;
l52:cprintf("\r\nTotal occurrences = %ld\r\n"
  "\r\nTotal replacements done = %ld\r\n"
  "\r\nReplacement over...Hit Enter key to
  continue ", tot_occ, rep_done);
  soundl(); hit_enter(); return(0);
} //Replace string

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upper_case(int start, int stop)
{ done = FALSE; link = head -> next;
  while ((link != NULL) && !(done))
  if (link -> line_no > stop) done = TRUE;
  else if (link -> line_no >= start)
  { strncpy(temp, link -> line_text, 134);
    get_no_of_chars();
    for (il = 0; il <= i; il++)
    { ch = temp[il]; if ((ch>='a') && (ch<='z'))
      temp[il] = ch - 32; }
    strncpy(link -> line_text, temp, 134);
    link = link -> next;
  } else link = link -> next; return(0);
} //Upper case
lower_case(int start, int stop)
{ done = FALSE; link = head -> next;
  while ((link != NULL) && !(done))
  if (link -> line_no > stop) done = TRUE;
  else if (link -> line_no >= start)
  { strncpy(temp, link -> line_text, 134);
    get_no_of_chars();
    for (il = 0; il <= i; il++)
    { ch = temp[il]; if ((ch>='A') && (ch<='Z'))
      temp[il] = ch + 32; }
    strncpy(link -> line_text, temp, 134);
    link = link -> next;
  } else link = link -> next; return(0);
} //Lower case
title_sentence_case(int start, int stop)
{ done = FALSE; link = head -> next;
  while ((link != NULL) && !(done))
  if (link -> line_no > stop) done = TRUE;
  else if (link -> line_no >= start)
  { strncpy(temp, link -> line_text, 134);
    get_no_of_chars(); j = i;
    temp[0] = toupper(temp[0]); old_ch = temp[0];
    for (il = 1; il <= j; il++)
    { ch = temp[il];
      if (choice == 'T') for (i = 0; i <= 31; i++)
        if (old_ch == word_separators[i])
          temp[il] = toupper(temp[il]);
      if (choice == 'S') for (i = 0; i <= 9; i++)
        if (old_ch == sentence_separators[i])
          { temp[il] = toupper(temp[il]);
            sen_sep = TRUE; }
      if ((ch != ' ') && (sen_sep == TRUE))
        { temp[il] = toupper(temp[il]);
          sen_sep = FALSE; } old_ch = ch;
    }
    strncpy(link -> line_text, temp, 134);
    link = link -> next;
  } else link = link -> next; return(0);
} //Title/sentence case
page_heading(int pgno)
{ char buffer[136]; _dos_getdate(&d);
  _dos_gettime(&t); fputc('\n', fp);
  sprintf(buffer, "File:%s ", file_name);
  fputs(buffer, fp);
  sprintf(buffer, "Date:%d/%d/%d ", d.day,
    d.month, d.year); fputs(buffer, fp);
  sprintf(buffer, "Day:%s ",
    day_name[d.dayofweek]); fputs(buffer, fp);
  sprintf(buffer, "Time:%d:%d:%d ", t.hour,
    t.minute, t.second); fputs(buffer, fp);
  sprintf(buffer, "Pg.No.:%d\r\n", pgno);
  fputs(buffer, fp); fputc('\n', fp);
  linenum = linenum + (page_heading_lines + 2);
  return(0);
} //Page heading
print_file()
{ printf("Printing file on parallel printer i.e.
  LPT1/PRN\r\n");
  strncpy(old_file_name, file_name, 80);
  get_check_file_name1();
  f = fopen(file_name, "r");
  if (f == 0)
  { textcolor(CYAN);
    printf("File does not exist/Wrong path so no
    printing\r\n\r\n");
    textcolor(YELLOW); goto l6;
  } fclose(f);

```

```

do
{ textcolor(CYAN);
  printf("Please save your work before
  proceeding...\n
  Runtime error may occur...\r\n
  Choose...1..To print or 2..To abort ");
  fflush(); soundl(); gets(a); i = atoi(a);
  textcolor(YELLOW);
  if ((i<1) || (i>2))
  { printf("\r\nInvalid choice...Re-enter\r\n
    \r\n"); continue; }
  } while ((i != 1) && (i != 2));
if (i == 2) { printf("\r\n"); goto l6; }
do
{ printf("\r\nChoose...1..For 80 column printer
  or 2..For 132 column printer ");
  fflush(); soundl(); gets(a); j = atoi(a);
  if ((j < 1) || (j > 2))
  { textcolor(CYAN);
    printf("\r\nInvalid choice ...Re-enter\r\n
    \r\n");
    textcolor(YELLOW); continue;
  }
  } while ((j != 1) && (j != 2));
i = linenum = 0; f = fopen(file_name, "r");
fp = fopen("prn", "w"); ch = '\0';
printf("\r\nDo you want page heading ? (Y/y for
  yes) ");
soundl(); chl = toupper(getche());
if (chl == '\r') chl = 'N';
if (chl == 'Y')
{ page_heading_chars = strlen(file_name) + 56;
  if (j == 1)
  if (page_heading_chars <= 80)
  page_heading_lines = 1;
  else page_heading_lines = 2;
  else
  if (page_heading_chars <= 132)
  page_heading_lines = 1;
  else page_heading_lines = 2;
  pgno = 1; page_heading(pgno);
  } else
  { linenum += 3; for (k = 1; k <= 3; k++)
    fputc('\n', fp); }
while (!feof(f))
{ if (j == 1)
  do { ch = fgetc(f); i++;
    if (ch == EOF) goto l5; fputc(ch, fp); }
  while ((ch != '\n') && (i != 81));
  else
  do { ch = fgetc(f); i++;
    if (ch == EOF) goto l5; fputc(ch, fp); }
  while ((ch != '\n') && (i != 133));
  ++linenum; i = 0;
  if (linenum == 69)
  { linenum = 0;
    for (k = 1; k <= 3; k++) fputc('\n', fp);
    if (chl=='Y'){ pgno++; page_heading(pgno); }
    else { linenum += 3;
      for(k=1; k<=3; k++) fputc('\n',fp); }
  }
}
l5:fputc('\f', fp);
printf("\r\n\r\nPrinting over...If machine
hangs, press Alt & Enter, "
  "Choose close from title bar\r\n");
fclose(fp); fclose(f);
l6:printf("Hit any key to continue "); soundl();
getch(); printf("\r\n");
strncpy(file_name,old_file_name,80); return(0);
} //Print file
get_lines()
{l5:printf("\r\nFrom which line number ? ");
  fflush(); soundl(); gets(a);
  number = atoi(a); number_check(number);
  if (number < 1) number = 1;
  printf("To which line number ? ");
  fflush(); soundl(); gets(a);
  stop = atoi(a); number_check(stop);
  if (stop < 1) stop = 1;
  if (stop > highest_no - 1) stop = highest_no-1;

```

```

if ((number > stop)|| (number > highest_no - 1))
{ textcolor(CYAN);
  printf("\r\nInvalid range of numbers...From >
        To or From > Highest number"
        "\r\nMaximum line number existing = %d.
        Retry...\r\n", highest_no - 1);
  textcolor(YELLOW); goto l5;
} return(0);
} //Get lines
search_options()
{ textcolor(CYAN);
  printf("Do you want to ignore case ? (Y/y for
        yes) "); soundl();
  hit_enter(); ignore_case = toupper(ch2[0]);
  printf("\r\n? can be used as a wild character "
        "e.g. s???o shall match with satao,
        spqro, etc."
        "Be careful in using it...Use it ?
        (Y/yfor yes)");
  soundl(); hit_enter();
  wild = toupper(ch2[0]); textcolor(YELLOW);
  for (i = 0; i <= 20; i++)
  { temp12[i] = '\0'; temp14[i] = '\0'; }
  printf("\r\nWhich string ? (First 20 characters
        are considered..."
        "Hit just Enter to abort)\r\n");soundl();
  fgets(stdin_str, sizeof(stdin_str), stdin);
  if (strlen(stdin_str) > 21)
  printf("Number of characters > 20, First 20
        characters are considered\r\n");
  strncpy(temp12, stdin_str, sizeof(temp12));
  temp12[strlen(temp12) - 1] = '\0';
  l = strlen(temp12); printf("\r\n");
  if (l == 0) return(0);
  temp12[l] = '\0'; l = strlen(temp12);
  if (ignore_case == 'Y') //Change input string
        into capital
  for (i = 0; i <= l - 1; i++)
  { ch = temp12[i]; if ((ch>='a') && (ch<='z'))
        temp12[i] = ch - 32; }
  strncpy(bl2, temp12, 21); return(0);
} //Search options
locate_files()
{ char f_name1[12];
  strncpy(old_file_name, file_name, 80);
  do
  { get_drive_name(); printf("\r\n\r\n");
    printf("Please enter the file name(8.3 form),
          *,? as wild characters...\r\n"
          "Hit just Enter to abort ");
    soundl(); gets(f_name); textcolor(CYAN);
    if (f_name[0] == '\0')
    { printf("\r\n"); goto l10; }
    for (i = 0; i <= 79; i++) file_name[i] = '\0';
    file_name[0]=dr_name; strcat(file_name,":\\");
    strcat(file_name, f_name); split_file_name();
    test_file_name();
  } while (!(valid_file_name));
  textcolor(CYAN);
  printf("\r\nLocate file name = %s...Hit any key
        to continue",file_name); getch();
  printf("\r\n\r\nWork is in progress...Please
        wait till Job Over message\r\n");
  textcolor(YELLOW); strcpy(command, "dir ");
  strcat(command, file_name);
  if (e1[0] != '.') strcat(command, ".");
  strcat(command, "/a/on/s/p");
  i = system(command); if (i != 0) less_memory();
l10:printf("\r\nJob Over...Use DIR/S in DOS
        Shell(?) for details..."
        "Hit any key to continue "); soundl();
  getch(); printf("\r\n");
  strncpy(file_name, old_file_name, 80);return(0);
} //Locate files
get_files()
{ textcolor(CYAN);
  printf("\r\nPlease enter source file(s)
        information\r\n");
  strncpy(old_file_name, file_name, 80);
  textcolor(YELLOW); get_check_file_name2();
  strcpy(f_name1, asciiz); printf("\r\n");
  fnsplit(f_name1, dn2, d2, n2, e2);
  textcolor(CYAN);
  printf("Please enter target file(s)
        information\r\n");
  textcolor(YELLOW); get_check_file_name2();
  strcpy(f_name2, asciiz); printf("\r\n");
  fnsplit(f_name2,dn3,d3,n3,e3);
  strncpy(file_name, old_file_name, 80);
  return(0);
} //Get files
move_files()
{ get_files(); textcolor(CYAN);
  if (f_name1 == f_name2)
  { printf("File(s) cannot be moved on to the
        Self\r\n"); goto l10; }
  printf("Work is in progress...Please wait
        \r\n"); textcolor(YELLOW);
  if ((dn2 == dn3) && (d2 == d3))
  { strcpy(f_name1, n2); strcat(f_name1, e2);
    if (e2[0] != '.') strcat(f_name1, ".");
    strcpy(f_name2, n3); strcat(f_name2, e3);
    if (e3[0] != '.') strcat(f_name2, ".");
  } printf("\r\n"); strcpy(command, "copy ");
  strcat(command, f_name1); strcat(command, " ");
  strcat(command, f_name2); i = system(command);
  if (i != 0)
  { less_memory();printf("Movement aborted\r\n");
    goto l10; }
  strcpy(asciiz, f_name2); display_directory();
  printf("\r\nSource file(s) are being deleted.
        Delete ? (Y/y for yes) "); soundl();
  if (toupper(getche()) == 'Y') goto l15;
  else goto l10;
l15:printf("\r\n"); textcolor(YELLOW);
  strcpy(command,"del "); strcat(command,f_name1);
  strcat(command, "/p"); i = system(command);
  textcolor(CYAN);
  printf("\r\nSource file(s) are deleted/not
        deleted as desired...\r\n");
  if (i != 0) less_memory(); else
  printf("\r\nMovement over...");
l10:textcolor(YELLOW);
  printf("\r\n\r\nHit any key to continue ");
  soundl(); getch(); printf("\r\n"); return(0);
} //Move files
back_up_files()
{ get_files(); textcolor(CYAN);
  if (f_name1 == f_name2)
  { printf("File(s) cannot be copied on to the
        self\r\n"); goto l10; }
  printf("Work is in progress...Please wait
        \r\n "); textcolor(YELLOW);
  if ((dn2 == dn3) && (d2 == d3))
  { strcpy(f_name1, n2); strcat(f_name1, e2);
    if (e2[0] != '.') strcat(f_name1, ".");
    strcpy(f_name2, n3); strcat(f_name2, e3);
    if (e3[0] != '.') strcat(f_name2, ".");
  } printf("\r\n"); strcpy(command, "copy ");
  strcat(command, f_name1); strcat(command, " ");
  strcat(command, f_name2); i = system(command);
  if (i != 0) less_memory(); else
  { printf("\r\nBack-up of the file(s) i.e.
        Copying file(s) over\r\n");
    strcpy(asciiz,f_name2); display_directory(); }
l10:textcolor(YELLOW);
  printf("\r\nHit any key to continue ");
  soundl(); getch(); printf("\r\n"); return(0);
} //Backup files
rename_files()
{ get_files(); textcolor(CYAN);
  if (f_name1 == f_name2)
  { printf("File(s) cannot be renamed to the self
        \r\n"); goto l10; }
  printf("Work is in progress...Please wait
        \r\n"); textcolor(YELLOW);
  if ((dn2[0] == dn3[0]) &&
        (d2[strlen(d2) - 1] == d3[strlen(d3) - 1]))
  { strcpy(f_name1, n2); strcat(f_name1, e2);
    if (e2[0] != '.') strcat(f_name1, ".");
    strcpy(f_name2, n3); strcat(f_name2, e3);
    if (e3[0] != '.') strcat(f_name2, "."); }
}

```

```

cprintf("\r\n"); strcpy(command, "ren ");
strcat(command, f_name1); strcat(command, " ");
strcat(command, f_name2); i = system(command);
if (i != 0) less_memory(); else
{ strcpy(asciiiz, f_name2);
  cprintf("Files are renamed as desired.
  Check...\r\n");display_directory(); }
110:textcolor(YELLOW);
cprintf("Hit any key to continue ");
soundl(); getch(); cprintf("\r\n"); return(0);
} //Rename files
dos_shell()
{ textcolor(CYAN);
  cprintf("\r\nEnter executable file name with
  path and parameters"
  "...\\r\\ne.g. tcc -If:\\tc\\include -
  Lf:\\tc\\lib nceditor.c to compile a "
  "nceditor.c programfrom the f:\\tc\\bin
  directory or tpc npeditor.pas to "
  "compile a npeditor.pas\r\nprogram from
  the f:\\pascal5.5 directory\r\n"
  "Or any internal command with
  parameters(Enter EXIT to return)
  \\r\\n\\r\\n");
  textcolor(YELLOW);strcpy(command,"command.com");
  i = system(command);
  if (i != 0) less_memory(); return(0);
} //Prompt
less_memory()
{ textcolor(CYAN);
  cprintf("\r\nInsufficient memory...Could not
  execute COMMAND.COM..."
  "\r\nCompile, Make .EXE, Run and/or Save
  and then Delete all or few "
  "lines temporarilyfrom memory and/or
  close other "
  "applications to release memory\r\n");
  textcolor(YELLOW); return(0);
} //Less memory
insert_append()
{ textcolor(CYAN);
  cprintf("You can have up to 132 characters per
  line. "
  "End each line with Enter key.\r\n"
  "New line begins automatically after 132
  characters "
  "are entered in a line.\r\n"
  "Use Ctrl d/D to end appending/inserting. "
  "You can have maximum 3573 lines.\r\n");
  append_insert_update_message();
  cprintf("Save(W/F) your work at regular
  intervals "
  "to avoid the accidental loss of data.
  \\r\\n\\r\\n"); textcolor(YELLOW);
  l = -1; temp[0] = '\n';
  for (i = 1; i <= 133; i++) temp[i] = '\0';
110:cprintf("%4d:", number);
  if (l == 0) cprintf("%c", temp[0]);
  for (i = 0; i <= 133; i++)
  temp1[i] = b[i] = new_line[i] = '\0';
  flushall(); insert_append1();
  if ((ch == 4) && (l != 0))
  { insert_line(number, new_line);
    if (!(available_memory)) goto l20;
    highest_no++; number++; cprintf("\r\n");
  }
  if (ch == 4) goto l20;
  insert_line(number, new_line);
  if (!(available_memory)) goto l20;
  strncpy(temp, temp1, 134); highest_no++;
  number++; cprintf("\r\n");
  if (l == 132) l = 0; else l = -1;
  goto l10;
l20:return(0);
} //Insert append
insert_append1()
{ int extended = 0;
l101: l = l++; ch = getch();
  if (ch == 4) goto l83; //EOT i.e. Control D
  if (ch == 13) goto l81; //Carriage Return
  if (l > 131) goto l82; //Line overflow
  if ((ch == 8) && (l == 0)) //Backspace on the
  line's first char
  { gotoxy(1, wherey()); cprintf("%4d:", number);
    l = -1; goto l101; }
  if (ch == 8) //Backspace
  { for (n = l; n <= 133; n++) temp[n-1]=temp[n];
    l -= 2; gotoxy(wherex() - 1, wherey());
    cprintf(" "); gotoxy(wherex() - 1, wherey());
    goto l101;
  }
  if (ch == 9) //Horizontal Tab
  { for (n = 128; n >= 1; n--) temp[n+5]=temp[n];
    for (i=l; i<=l+4; i++)
    { temp[i]=' '; cprintf("%c", temp[i]); }
    l += 4; goto l101;
  }
  if (!ch) extended = getch();
  if (!(extended)) goto l53; else
  { if ((extended == 59) || (extended == 77))
    //F1 or --> key
    { if (temp[l] == 10)
      { l--; gotoxy(wherex(),wherey());
        extended = 0; goto l101; }
      cprintf("%c", temp[l]); extended = 0;
      goto l101;
    }
    if ((extended == 60) || (extended == 75) ||
    (extended == 83)) //F2/<--/Del key
    { if (temp[l] == 10)
      { l--; gotoxy(wherex(),wherey());
        extended = 0; goto l101; }
      for (n=l+1; n<=133; n++) temp[n-1]=temp[n];
      l--; extended = 0; goto l101;
    }
    if ((extended == 61) || (extended == 79))
    //F3 or end key
    { if (temp[l] == 10)
      { l--; gotoxy(wherex(),wherey());
        extended = 0; goto l101; }
      do { if (temp[l] != '\0')
        cprintf("%c",temp[l]); l++; }
        while ((temp[l] != '\n') && (l != 132));
      if (l == 132)
      { temp[132]='\n'; temp[133]='\0'; }
      l--; extended = 0; goto l101;
    }
  }
l53:for (n = 132; n >= 1; n--) temp[n+1]=temp[n];
  temp[l]=ch; cprintf("%c",temp[l]); goto l101;
l81:for (i = 0; i <= l - 1; i++) temp1[i]=temp[i];
  temp1[l] = '\n'; strncpy(b, temp1, 134);
  strncpy(new_line, b, 134); goto l20;
l82:for (i = 0; i <= 131; i++) temp1[i] = temp[i];
  temp1[132] = '\n'; strncpy(b, temp1, 134);
  strncpy(new_line, b, 134);
  for (n=132; n>=0; n--) temp1[n+1] = temp1[n];
  temp1[0] = ch; goto l20;
l83:if (l != 0)
  { for (i=0; i <= l-1; i++) temp1[i] = temp[i];
    temp1[l] = '\n'; strncpy(b, temp1, 134);
    strncpy(new_line, b, 134);
  }
l20:return(0);
} //Insert append1
usage()
{ textcolor(CYAN);
  cprintf("An Interactive Line Text Editor for
  Windows/Netware/MSDOS in C "
  "By Prof.K.J.Satao\r\n");
  textcolor(YELLOW);
  cprintf("Usage : NCEDITOR<Enter> from the prompt
  or\r\n"
  " Double Click on NCEDITOR Icon
  or\r\n"
  " Select NCEDITOR Icon and Hit
  Enter key\r\n"
  "(Alt & Enter keys give full screen
  view, "
  "pressing again gives title bar)\r\n");
  return(0);
} //Usage

```

```

new_file()
{ saved = TRUE; clear_screen(); free(head);
  head = (node *)malloc(sizeof(node));
  head -> next = NULL; highest_no = 1; tot_ch = 0;
  if (option != 'N') usage();
  get_check_file_name1();
  f = fopen(file_name, "r");
  if (f == NULL)
  { f = fopen(file_name, "w"); textcolor(CYAN);
    fprintf("File...%s is not found\r\n"
           "New file with size = 0 is Created
           \r\n", file_name);
    textcolor(YELLOW);
    fprintf("\r\nHit any key to continue ");
    soundl(); getch(); fprintf("\r\n");
    dis_file_names(); dis_mem_cap(); fclose(f);
    fprintf("\r\nHit any key to continue ");
    soundl(); getch();
    fprintf("\r\n\r\nTotal lines = %d, Total
           characters = %ld\r\n",
           highest_no - 1, tot_ch);
  } else
  { fclose(f);
    read_lines_from_file(highest_no);
    textcolor(CYAN);
    if (!(available_memory))
    fprintf("\r\nFile truncated...\r\n\r\n");
    fprintf("File...%s is opened for update\r\n",
           file_name);
    textcolor(YELLOW);
    fprintf("\r\nHit any key to continue ");
    soundl(); getch(); fprintf("\r\n");
    dis_file_names(); dis_mem_cap();
    fprintf("\r\nHit any key to continue ");
    soundl(); getch();
    fprintf("\r\n\r\nTotal lines = %d,
           Total characters loaded = %ld\r\n",
           highest_no - 1, tot_ch);
  }
  return(0);
} //New file
insert_required_blank_lines(int number1)
{ temp[0] = '\n';
  for (i = 1; i <= 133; i++) temp[i] = '\0';
  strncpy(b,temp,134); strncpy(new_line, b, 134);
  ll = highest_no;
  for (l = ll; l <= number1 - 1; l++)
  { insert_line(ll, new_line);
    if (!(available_memory)) return(0);
    highest_no++; list_lines(l, l);
  }
  return(0);
} //Insert required blank lines
use_w_or_f()
{ fprintf("\r\nUse W or F to save i.e. write in a
         file..."
         "\r\nHit any key to continue ");
  soundl(); getch(); fprintf("\r\n");
  return(0);
} //Use w or f
zero_lines()
{ textcolor(CYAN);
  fprintf("\r\n\r\nMaximum line number existing
         = 0\r\n");
  textcolor(YELLOW);
  fprintf("Hit any key to continue ");
  soundl(); getch(); fprintf("\r\n");
  return(0);
} //Zero lines

```